

MORRIS-SYSTEMS CHECKERIST

*A MONTHLY PUBLICATION DEVOTED TO THE
INTERESTS OF THE CHECKER-PLAYING WORLD*

IN THIS ISSUE

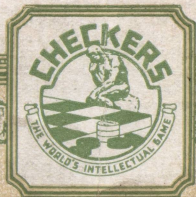
International Checker Team
To Be Selected at Once

National Chess Organization
is Planned

Marshall Wins National Chess
Tourney at Chicago

Jeruchemson Captures Title
Honors in California

Smith's B. D. P. Corrections
Games, Analysees, Problems



Vol. IV

Nos. 9-10

September - October, 1926

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E. J. SEELBACH

3646 Lawrence Avenue

Chicago, Ill., U. S. A.

MORRIS-SYSTEMS CHECKERIST

A MONTHLY PUBLICATION DEVOTED TO THE
INTERESTS OF THE CHECKER-PLAYING WORLD

NEWELL WILLIAMS BANKS, Editor
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B. BROWARR and J. G. FINLEY, Associate Editors

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SEPTEMBER-OCTOBER 1926

NUMBERS 9 and 10

INTERNATIONAL TEAM WILL SELECT 11th AND 12th MEN AT ONCE — FUND CAMPAIGN MUST START WITHOUT DELAY

* * * * *

**Matches Called Off Due to Lack of Harmony Amongst Players — Bradford, Duffy
Tanner and Lieber Are Leading Candidates.**

The announced retirement of Andrew Dossett as a candidate for the International team, has muddled up the program once again. When Duffy's followers heard that Dossett had retired they reasoned that this would give Bradford a walkover, and that it was thus unfair to match Lieber and Duffy, leaving Bradford an almost sure winner. They argued that Bradford and Duffy had both played their match, and "had demonstrated unquestioned strength and ability, whereas both Dossett and Lieber had refused to play matches when desired to do so by the A. C. A." They discounted showings by various candidates in summer outing tournaments, when "little was at stake and very few players cared to exert themselves or to show any play out of the ordinary." They contended that "any of the three candidates, Duffy, Bradford or Dossett, could have handily won the Cedar Point Tourney, according to the play demonstrated by the various contestants entered."

They now contend that "inasmuch as Bradford and Duffy have demonstrated their strength in a bonafide match, and have shown championship calibre, that they both should now rest on their laurels until such time as the 'team members' voted on their candidacy for the team; and that the disinclination of both Lieber and Dossett to play a match at a date earlier than the Cedar Point Tourney, and the absolute refusal of Lieber to play

Dossett when they stood face to face at Cedar Point, should impel the International Team Match Committee to have the 'selected members' of the team start right in voting, without delay, for positions eleven and twelve on the All-American team; and do that, without any further expensive preliminary matches."

To offset these points, the followers of Lieber point to Mike's splendid victories in two successive Cedar Point Tournaments, winning both the 1925 and 1926 events; his defeating Reynolds in 1925 and Hanson in 1926, in the finals; his decisive victory over Willie Ryan in a 20-game match; and his present willingness to play Duffy or any man the committee selects. Mike has indeed worked hard and faithfully to make the "Big Team." He has youth, health and ambition in his favor. His knowledge of book play is extensive and he plays a slow, careful game at all times.

The whole situation, just as it stands, will be explained by letter to the "selected members" of the team. They will then be asked to vote for the two remaining members of the team. The members (Duffy, Bradford, Tanner or Lieber) not selected as regulars, automatically become substitutes, and they will necessarily be just as valuable men for the team as any regular; for they will without doubt be called upon to fill in as "pinch hitters" when the match becomes critical. The other

substitute will also be a valuable man, and must needs be a good man.

Over in England a committee of players and executives have voted the personnel of the English team. The only solution to our present problem is to have the "selected members" of the team vote on just who the remaining two members of the team will be. If they do not know the strength of the remaining candidates, and their other necessary qualifications; if they are unable to judge accurately on the selection of the best two for positions eleven and twelve—then no one in America is qualified to do so. The matter will be put up to the "selected members" of the team, AT ONCE—they will vote for the remaining members of the team, and every player and fan in America should be sport enough to accept their decision as final. Then, and then only, can the secretary go ahead and raise the necessary funds to finance the match.—J. G. F.

Britain Vs. America

(From the Glasgow Herald)

The Scottish Draughts Association met in the Y. M. C. A. Rooms, Elington Toll, Glasgow, last Saturday. The International Match, to be played at Alamac Hotel, New York City on March 1 to 15, 1927, was fully discussed. It was intimated that six players from Scotland and six from England together with three reserves, will form the British team. The S. A. D. selected R. Stewart (Blairadam), G. O'Connor (Glasgow), Jas Ferrie (Glasgow), and John Campbell (Glasgow) as the first four of the team. The other two and one reserve will be chosen from the R. Scobbie (Motherwell), A. B. Scott (Govan), M. Boyle (Glasgow), T. S. Hulley (Glasgow), A. Inglis (Burnbank), G. M'Combie (Aberdeen), J. Dunbar (Glasgow), and G. M. Bonar (Glasgow). A series of matches is to be played amongst the above mentioned eight to settle who will fill the two places, and one reserve, or perhaps two.

The English Association has selected as their team the following players: R. T. Ward and J. Alexander (Birmingham), Jonh Hynd (Manchester), H. Christie (Sunderland), T. Kaiser and S. Cohen (London). Reserve: T. Goldsboro (Bradford). The S. A. D. appointed a committee to carry through the arrangements.

The South Wales Echo Says:

"The six players and one reserve to represent England in the British team against America have been definitely decided upon, and are as follows: R. T. Ward (Birmingham), John Hynd (Eccles Manchester), F. Kaiser (London), H. Christie (Sunderland), S. Cohen (London), and John Alexander (Birmingham), with Tom Goldboro

(Bradford) as reserve. There does not appear to be room for much fair criticism against the above powerful contingent. We, however, cannot overlook the fine performance of Tom Goldsboro in the last England vs. Scotland match, and it is a surprise to us to see Alexander—a player who has not appeared in match or tourney play for many years—selected before him. We have received no definite news from the Scottish selectors yet, but imagine the certainties will be Robert Stewart (World's Champion), G. O'Connor, James Ferrie, M. Boyle, and R. Scobbie."

The following from "Soutar's" column in a Bradford (England) paper:

"The following six players have been selected to play for England against America: R. T. Ward, J. Hynd, S. Cohen, F. Kaiser, H. Christie and J. Alexander.

Our local players are very much disappointed that their champion, T. Goldsboro, has not been selected, for he was practically looked upon as a certainty. With the exception of R. T. Ward, no player has so fine a record as the Bradford expert, and it does seem really strange that a player who has taken no part in important draughts for almost twenty years should find a place on the team in preference to the Bradford player."

Pro and Con

The following it clipped from James A. Kear's column in "On the March."

"A few busybodies are trying to introduce 'eleven a side' games to break ties instead of using 'Barred Openings'—and then balloting if that fails. Their opponents very properly raise their voices in holy horror and announce that 'eleven a side' is **not** Draughts, and add that if 'Barred Openings' do not bring a decision, the winner of a heat must be decided by balloting. This boils it down beautifully. One can thus win a heat by spinning a coin or pulling a paper out of a hat, etc., and that **is** Draughts, but on no account must we win it by playing a game with one man removed from each side of the board because that is **not** Draughts. It is decisions like these which should be compiled into' lexicon to cheer any gloomy members of the Association."

Wants Back Numbers of Pittsburgh Dispatch

Any checker player in the United States or Canada having the checker column of the Pittsburgh Dispatch from 1899 to 1910, who would dispose of same at a fair price, is asked to write to H. C. Newland, 11129-61 St. Edmonton, Alberta, Canada.

N. B.—Checker Editors, please copy.

An Old Timer Comments

(By John H. Finn)

It is noted that some of the checker editors are of the opinion that no team could be produced which would compare with that of Great Britain's team of twenty years ago which came here. It is said that the visiting team of that time was the greatest ever to play a team match. And so it was, for the members who composed it were far and away ahead of anything in the shape of a team that might be collected today either here or abroad.

How do we account for this? Is this the only game that cannot show an improvement in its players, so far as ability is concerned, after a lapse of two decades? It would seem so, and if it is true, it goes to show that the players of the present have not given the same close attention to the game as did the men of many years ago.

Now what has become of all the good players who composed the team from Great Britain at that time? Some are dead, to be sure, and some of the American players have also passed along. But all are not dead, and there are a quite a few who will figure in the forthcoming match.

It is said that the hand of time bears heavily upon many of the experts who won such a great victory more than 20 years ago. Yes, the hand of time does bear heavily upon all of us and none can escape its fierce grip. The American players are growing old, too, and sooner or later all of the great ones will be too old to get a grip on the game and hold that grip for many moves.

It is true that this is a game that appeals to old as well as young, but while the old man may take much comfort in playing with another player, in the same condition as himself, or even younger, still it cannot be said that an old man is one who would be preferred for team play. This applies generally to all who have reached that stage in life when they prefer rest rather than excitement and there are quite a few of those yet left in this country as well as in Great Britain.

There is one great player who will be on the American team, and who has been in the game quite a while. He is still young enough to meet any of them. This player is A. J. Heffner, the greatest man of all, according to many on this side of the water, at least.

Comment on International Match

The following is clipped from the Lynn Item column, conducted by John H. Finn:

In the matter of the coming International match between Great Britain and the United States, it has been finally de-

cided to hold this match in New York, where Harry Latz, the game's greatest supporter, runs a big hotel. Mr. Latz is going to give 30 players room and board at the Alamac for 15 days or more while the play is going on. Also the match is to be played in one of the halls of this hotel and the public will have a good chance to see the games, provided an admission fee is paid at the door.

The man who has done all this for the game is Harry Latz, and his hotel is the Hotel Alamac. Mr. Latz has long been a player of note and he is interested enough to do big things for the game when the notion comes to him. This is not the first time he has helped out and it probably will not be the last. The players should tender him a vote of thanks and this will be done at the opening of the convention.

All this means a saving of at least three thousand dollars to the checker players of this country, who are all poor men except one now and then, who is in the same class with Mr. Latz. But there will be another three thousand dollars to be raised, for the Americans must pay the expenses of the visiting team on this occasion as was done 20 or more years ago.

They have selected 10 players for the American team and these are Heffner, Banks, Horr, Gonotsky, Long, Ginsberg, Reynolds, Lieberman, Hanson and O'-Grady. There are two more to be chosen and they talk of such men as Bradford, Duffy, Lieber and Dossett.

It would have been better had the team been held down to 10 men a side, which was the number 20 years ago. The 10 now selected are all good players although there are one or two who should do a lot of practicing from now until the opening of the match; and then play safe and sure instead of taking new lines which they have picked out for themselves and which they may think will trip their opponents. Cooks are not to be thought of in this kind of play but a draw move is to be made every time.

They are adopting the 11-men ballot system to break ties in the London Championship tourney this year. Read this, culled from J. A. Kear's column:

"The London Championship will cause some interest this year: the newcomers that have entered the preliminary round are going to make a big effort. With 'eleven a side' games to break ties our good cross board players would—but, marry come up, that is **not Draughts.**"

F. S.

Comment on Jordan

By John H. Finn

The passing of Alfred Jordan, who was booked to play on the American team in the coming International match, has probably weakened the team to a considerable extent as a player of less experience will have to be depended upon to fill his place and this will be felt in the final score when the finish comes in sight.

The loss of one of the best players of the team will weaken the tail end of the team. The members will be advanced to fill the vacancy and when the time comes to pick out the last man on the team the loss of Jordan will be noticed all the more. The weakest part of the team will be at the end and this brings up the question as to the need of twelve men on a side anyway. The committee which agreed to this arrangement did not help the cause of the home team to any extent worth noticing. If they had made the team one of 10 players on each side there would be a better team match all around and there would have been a better chance for the Americans to win.

Looking over Jordan's record it is worthy of remark that he did some fine playing while in this country. It will be recalled that he was a member of the team from Great Britain over 20 years ago and after that match at that time he gave all his time and attention to checkers. He had traveled more or less all around the world and had about as much practice as any player of his day.

One of his most notable matches was that with Pomeroy at Binghamton a dozen or more years ago. This was a fifty-game match and a go-as-you-please match at that. This form of play is not popular now but it was the only kind that Pomeroy would engage in at that time. And Pomeroy won by the close score of two to one and 47 draws.

It would seem that Mr. Pomeroy should be a good man to place on the American team if he is as good now as he was at the time he won from Jordan. He has not been active so far as known in any of the American tournaments and has dropped out of sight almost wholly of late, so far as most of us know. With all his knowledge of the old line openings he ought to be in a position to play the newer openings and make good with them, too.

Problem No. 592 in this issue by Willard E. Davis came up in a game between Willie Ryan and Davis. At the stage diagramed Willie thought he had a win with Black but Davis got a neat draw with the White side.

Editor's Tour

Editor Banks has started a tour thru Canada, having left Detroit Oct. Fifth. The following Canadian towns will be visited: St. Thomas, Brantford, London, Hamilton, Toronto, Markham, Montreal, Ottawa, Three Rivers, Quebec and any other towns thru the eastern section that may wish engagements.

Both simultaneous checkers and chess will be played. After the Canadian tour he will leave for New England where a week or ten days will be spent with A. J. Heffner in preparation for the coming International match. All New England cities wishing engagements can get in touch with the Checkerist.

The New England tour will begin the latter part of October and end about the middle of November or possibly as late as November 20th. Several dates are already set for Boston and vicinity.

After the New England tour he will proceed to New York city and thence westward thru Pennsylvania and New York State on his way to Chicago, at which place he will fill a week's engagement with various clubs.

He then plans to visit Wisconsin and Minnesota, later journeying south thru Indiana and Ohio on the way to Florida in January and February.

Any clubs in the southern states wishing engagement can make arrangements 6 weeks in advance by writing to the Checkerist.

A Veteran Editor Has Gone

M. F. Clouser, one of the scattered few checker editors who blazed the trail in the olden days when Yates, Barker, Priest, Freeman and Reed were in their heyday—has reached the king-row of life and passed on to that golden land in the west. His death occurred at his home in Sussex, N. J., where he had spent fifteen years. He was seventy-six years old.

In 1880 he edited a checker column in the New York Weekly World, one of the oldest columns in America. In 1883 he purchased all of the extensive collection of books of the late R. E. Bowen, the greatest analyst of that earlier period.

He republished Bowen's Bristol and Fife and they are now known as the Clouser-Bowen works. Mr. Clouser's last appearance at any checker gathering of note was at the 6th American Tourney, where he met Heffner, Priest, and other worthies of Dama, whom he had known in earlier days. He is survived by five daughters and one son. Many friends in the Checker realm deeply mourn the passing of this grand old man.

King Wins Virginia Tourney

The second annual meeting of the Virginia Checker Association convened in Richmond September 6th at 10:00 A. M. Of the thirty members of the association, twenty-one answered to roll call. After routine business the following officers were elected for the ensuing year:

Harry W. Grogg, Goshen, Va., President.

Otto F. Hamilton, Richmond, Vice-Pres.

E. L. Turman, Roanoke, Secretary.

Staunton was selected as the meeting place for 1927 and Labor Day as the time.

Play was then called and the following battled for honors:

E. L. Ford, of Roanoke; Dr. W. H. Savage, Rev. F. W. Long, A. D. Little and E. L. Murray, of Clifton Forge; E. W. Taylor, of Highland Springs; Dr. R. H. Brockwell, Otto F. Hamilton, Dr. G. D. Taylor, A. A. Leath, Willie King, C. B. Dills, G. C. Harris, C. C. Darracott, W. W. Folks, J. L. Bouldin, Dr. J. H. Moss, and A. Ellis Baker, of Richmond.

Play was continued for eight rounds with the result that Willie King won first prize and the championship; Otto F. Hamilton 2nd prize; A. D. Little 3rd prize; and A. Ellis Baker 4th prize.

King is only 18 years of age and went through every round without losing a series. His score of all games played was 23 wins, 7 losses and 8 draws.

Hamilton, the runner-up, lost one series. His score was 23 wins, 8 losses and 11 draws.

First Round

W.	D.	W.
4 Little	0 .. E. W. Taylor	0
0 Long	3 Dr. G. D. Taylor	1
2 King	1 Brockwell	1
1 Murray	1 Folks	2
1 Savage	2 Bouldin	1
0 Dills	0 Hamilton	4
2 Darracott	2 Leath	0

Harris, Rest.

Second Round

W.	D.	W.
0 Harris	3 Darracott	1
1 Hamilton	2 Savage	1
2 Bouldin	0 Little	2
0 Folks	1 King	3
2 E. W. Taylor ..	1 Murray	1
2 Leath	0 Dills	2
2 Brockwell	1 Long	1
2 Moss	0 Ford	2
1 G. D. Taylor ..	1 Baker	2

Long and Murray, losing a half life in each round, were eliminated.

Third Round

W.	D.	W.
3 Savage	0 Harris	1
1 Moss	0 Folks	3
2 Dills	0 Bouldin	2
4 King	0 Ford	0

1 G. D. Taylor ..	3 Darracott	0
2 E. W. Taylor ..	0 Baker	2
1 Leath	2 Little	1
1 Brockwell	2 Hamilton	1

Harris eliminated.

Fourth Round

W.	D.	W.
3 Savage	1 Ford	0
2 King	2 .. G. D. Taylor	0
1 Moss	0 Brockwell	3
1 Darracott	1 Bouldin	2
2 Hamilton	1 Leath	1
2 Baker	1 Dills	1
2 Little	1 .. E. W. Taylor	1

Folks (Rest). Dr. Taylor, Ford, Moss, Darracott, Leath, Dills and E. W. Taylor eliminated.

Fifth Round

W.	D.	W.
0 Baker	2 Brockwell	2
1 Folks	0 Hamilton	3
2 Bouldin	2 Savage	0
2 King	0 Little	2

Savage retired and Folks eliminated.

Sixth Round

W.	D.	W.
4 King	0 Little	0
0 Brockwell	2 Hamilton	2
1 Bouldin	1 Baker	2

Brockwell eliminated.

Seventh Round

W.	D.	W.
3 Hamilton	1 Baker	0
1 Bouldin	1 King	2

Little (Rest). Baker and Bouldin, losing a life each, were matched for four games for fourth prize, Baker winning 1 to 0 and 3 draws.

Eighth Round

W.	D.	W.
0 Little	0 Hamilton	4

King (Rest). Little presented with 3rd prize.

Finals—First Day

W.	D.	W.
2 King	0 Hamilton	2

Second Day

W.	D.	W.
2 King	3 Hamilton	1

Stewart Has Lost a Game!

Robert Stewart, champion of the world, has lost a game! This event occurred recently, and it is the first game he has lost in public play since January, 1922. Mr. A. Gordon, Methil, Scotland won the game, a "Glasgow," in one of Stewart's exhibitions the "Lang Toon." Stewart recently finished another tour of draughts centres in Scotland. He played 319 games for 288 wins and 31 draws. Since winning the world's title from Banks, the American match champion, in 1922, Stewart, in exhibition play, has played 1959 games, with this remarkable result:—1706 wins, 252 draws, and only one loss!

JERUCHEMSON WINS CALIFORNIA STATE TOURNEY

* * *

Boy Wonder of the Coast Defeats Wilson in Finals After Losing to Same Player in Semi-Finals

The annual California Tourney, staged September 6 to 13, resulted in a victory for Solomon Jeruchemson, who successfully defended his title, by defeating LeClere, Wilson, Dougherty, Ellis, Dacus and Wilson.

Twenty-five players entered the tourney and for the preliminaries were divided into two groups, the six making the highest scores in each group into Class A and the rest going into Class B. In the two classes the players were paired by ballot and played on the double knockout style. Each sitting was six games and if tied at the end of that time, then two more were played, and so on until the tie was broken.

The following players qualified for Class A: S. Jeruchemson, J. L. Wilson, W. M. Ellis, H. L. LeClere, W. I. Lundy, F. Wright, H. Dacus, C. E. Jennings, J. Brown, A. S. Morely, P. Fickes and John Dougherty.

In the first round Jeruchemson beat LeClere, 1 to 0, and 5 draws; Wilson won from Wright, 1 to 0 and 5 draws; Dougherty won from Lundy, 3 to 0 and 1 draw; Morely won from Fickes, 2 to 1 and 5 draws; Dacus won from Ellis, 4 to 2 and 2 draws, and Jennings won from Brown, 2 to 0 and 4 draws.

In the second round LeClere won from Lundy, 2 to 1 and 3 draws; Dougherty won from Fickes, 1 to 0 and 5 draws; Jeruchemson won from Wilson, 2 to 1 and 5 draws; Wright won from Jennings, 3 to 0 and 1 draw; Brown forfeited to Dacus, and Ellis beat Morely 4 to 3 and 5 draws.

Round Three—Jeruchemson won from Dougherty 1 to 0 and 5 draws; Ellis won from Jennings 1 to 0 and 5 draws; LeClere won from Morely 2 to 0 and 3 draws; Dacus won from Wright 2 to 0 and 4 draws; Wilson a bye. Wright, Morely and Jennings eliminated.

Round Four—Dougherty won from LeClere 1 to 0 and 5 draws; Wilson won from Dacus 2 to 0 and 3 draws; Jeruchemson won from Ellis 4 to 0. LeClere and Ellis eliminated.

Round Five—Wilson won from Dougherty 3 to 0 and 2 draws; Jeruchemson won from Dacus 3 to 0 and 1 draw. In play-off for third and fourth prizes Dougherty won from Dacus 2 to 0 and 3 draws. Wilson and Jeruchemson now left with Wilson having to win two sittings.

Semi-Final—Wilson 3, Jeruchemson 0, drawn 2.

Final—Jeruchemson 1, Wilson 0, drawn 5.

Jeruchemson wins championship for second time. Prizes: \$50, \$25, \$15, \$10.

In the class B event, after round three the survivors were Hunter, Smalley, Nunamaker and Kidwell, Hunter leading in points.

Kidwell beat Nunamaker 3 to 1 and 1 draw, and Smalley lost to hunter by the same score. In play-off for third and fourth prizes, Nunamaker won 3 to 2 and 1 draw. Kidwell now had to beat Hunter twice.

Semi-Final—Kidwell 4, Hunter 0.

Final—Hunter 3, Kidwell 2, drawn 3.

Prizes: \$20, \$15, \$10, \$5.

Referee for whole tourney, D. C. Whitehill; Score keepers—L. E. Clawson and I. N. Glover; Playing committee W. I. Lundy, F. Wright and Jno. Dougherty.

James P. Murray Passes On

James P. Murray, a former resident of Orange, and for fifteen years checker champion of New Jersey, died at the home of his daughter, Mrs. Philip McNally in South Norwalk, Conn., recently after a paralytic stroke.

He was born in New York seventy-one years ago went to live in New Jersey as a boy, and moved to Connecticut twelve years ago, where he was employed as superintendent of a hat company until the time of his death.

Years ago a New England checker editor was wont to boast that he had amongst his contributors C. F. Barker, A. J. Heffner, Charles Hefter and J. P. Murray.

He was one of the "Old School" of brilliant problemists and analysts, and played his first match in 1887 with Wm. Muir of Patterson, N. J. The title of State Champion was in the balance, and Murray won 4 to 0, holding the title for many years afterward. Friends in New Jersey and Connecticut will regret his passing.

Chicago News

The second contest for the Banes cup at the South Side Checker Club has brought together a strong field of players. Preston Ketchum, the Illinois champion, is in the lead, but the competition is keen and some of the other players are pressing the leader hard. A noticeable feature of the tournament is the splendid play of Andy Anderson, former champion of Iowa, who has finished three rounds with the following scores: Ketchum 1, Anderson 0, drawn 5; Anderson 1, Banks 0, drawn 7; Anderson 1, Wendemuth 0, drawn 11.

How To Study Checkers

By E. B. Hallman

There are many checker players who would add tremendously to their enjoyment of the game and increase greatly their skill by well directed study. Checkers is not unlike other activities; knowledge of what others have accumulated by their experience cannot be neglected without loss in playing ability. The game might be compared to a mighty forest, crisscrossed by countless paths, some mere "blind alleys," some leading to dangerous swamps, others along safe and delightful ways, with beautiful scenery on all sides. No man can stand on the edge of the forest, a stranger to its wandering trails, and reason or guess where the paths lead; no man can reason at the beginning of a checker game what the effect of a given move will be.

It would be just as foolish for a checker player to hope to gain proficiency by unaided effort and play as it would be for a physician to master his profession without the help of experience gained by others through hundreds of years of practice.

Strange as it may sound, the place to begin study is with the ending; because it is the ending that marks the goal. The student should give careful attention to the standard positions: Payne's Draw, Petterson's Drawbridge, First Position, etc. Wouldn't it be discouraging to have an opponent draw a lost game through your ignorance of Payne's Draw, as actually happened between two Spartanburg players, as the following position will testify: Black—19, King on 15; White—9, 20, and 29. White moved 29-25, thus allowing Black to draw, when 20-16 would have prevented the formation of Payne's well known position.

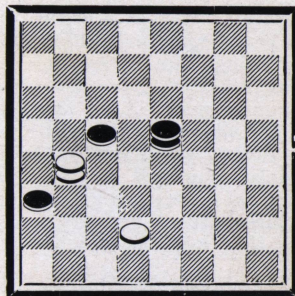
Along with study of the endings should go a knowledge of the "move," both with even and with uneven forces. The general principles of the "move" can be easily mastered.

The study of practical problems is another indispensable part of your effort to attain skill; in them checker strategy finds its best expression. The student cannot by any other method improve as rapidly or gain so quickly a knowledge of the finer points of the game. Study this splendid problem from Gould's Book of Problems, won by Frank Dunne in actual play. In all probability, had you been playing with the Black pieces, your opponent would have drawn, though you were a man to the good. How did Dunne secure a win? After you have discovered his method, you will doubtless find opportunity to apply the principle in some game of your own, and so too with other

principles exemplified in other problems.

By Frank Dunne.

Black—14, 21, King on 15.



White—26, King on 17.

Black to move and win.

Scotsman Comments on Names For Openings

The following is culled from the Glasgow Herald and will prove food for serious thought:

Dreghorn, 4th September, 1926

Sir.—I see by the 6th American Tourney Book that many names for openings not to be found in Lee's and other guides have been used such as "Denny Lassie," "Dundee Book," etc., and the "Ayrshire Lassie" has become the "Regular Lassie." Now, I do not suppose it would be justifiable to criticise the compilers for not copying the names, mostly British, of former books, as I suppose they will be a law to themselves in that country, and claim the right to give names to the games as a former generation of Britishers have done. Personally, I do not agree with the names they have used, and, to save ink and space, I would suggest to future book compilers to simply state the opening move thus—12-16, 21-17, or 9-14, 22-18, etc., as the case may be; but, if names must be given, I would just have the seven first Black moves named, and my choice would be:

Dundee—12-16, 23-19, or 22-18, or 21-17, having Whites reply; Bristol—11-16, etc.; Glasgow—11-15, etc.; Kelso—10-15, etc.; Denny—10-14, etc.; Boston—9-14, etc.; and Edinburgh—9-13, etc.

You will see that I am giving America the 9-14 name, retaining the others for Britain, which I think is only justice to the earlier compilers. But for the present and future use throughout the world, I would prefer to use the numbers only thus:—9-14, 22-18 opening, or 10-14, 24-19 opening, etc. I would be pleased to know what other British, especially Scottish players, think of the matter.

I am, etc.,

Alex Campbell

A New One!

One checker publication gives as a reason for O'Grady's victory over Waterhouse a story to the effect that "with a tie at two all * * * at a critical stage of the 29th game, some misguided fan rushed into the room and in megaphone tones broke the tense stillness with the ominous announcement of Alfred Jordan's death. Waterhouse, worn with more than a week's steady grind with O'Grady * * * was plainly unnerved by the announcement, fell at once into the Horr-Long loss of the switcher and O'Grady scored the game that won the match.

If poor old Alf., could only know that his demise had caused such a terrible catastrophe he would turn over in his sodden grave! Ye Gods, what an alibi!

Waterhouse (always a true sportsman), we venture to say, had no hand in the spinning of this fairy tale. If the sad news was a jolt to E. C. W., it surely must have upset T. J. O., at the same time. But then we learn that during the progress of the match Mr. O'Grady's attention was focused on the board at all times, and he seemed oblivious to his surroundings, whereas his opponent was constantly gazing around the room and not taking advantage of all the time at his disposal to study. Which leads us to believe that psychology may play an important role in matches betwixt divers classes of players (we remember related instances when experts were "talked" into losing; when the villain drummed on the table with his fingers and constantly pulled out his watch)—BUT it is generally accepted that the player who studies hard and applies himself constantly to the board, will in the long run forge ahead.

That is the reason, boys, why O'Grady is a great player—and that reason will be one of the deciding factors when the bell rings in the forthcoming International Match.

—J. G. F. in Roseville Citizen.

A Veteran Passes

It was with deep regret that we received news this week of the death of our oldest draughts playing friend, Mr. James Ambrose Meehan, at South Groveland, Mass., where he has resided since he left Leeds forty-three years ago. He was one of the ten enthusiasts who met at the central Cocoa House in Kirkgate, on April 24, 1882, and continuing themselves into an executive, formed the Leeds Draughts Club. From that time until his death he has taken a keen interest in all matters pertaining to the game.—Willie Gardner in Yorkshire Weekly Post—England.

M. C. Hepburne Wins in York State

The St. Lawrence County Checker Association held its annual meet and basket picnic at Coopers Falls, N. Y., Tuesday August 17. The outing proved a grand success. The day was ideal altho many of the members had received their notices too late to prepare basket lunches and attend.

There were between thirty and forty present including many ladies. Irvin Dart of Rensselaer Falls and F. G. Mein of Norfolk were chosen as captains. Sides were taken and the battle began at 1:30 P. M. A total of 98 games were played, including 8 games that were forfeited. Those who forfeited games were as follows: Walter VanOrman of Russell, 2 games to Laurence Heatherinton. Lynn Hall, 2 games to W. R. Porter. Lynn Hall, 2 games to I. Dart. W. F. Leonard of Norfolk, 2 games to F. G. Hepburn.

Captain Dart's side landed the fine score of 54 points, while captain Mein scored 44 points.

The individual score was: M. C. Hepburn of Russell captured first with 13 points, H. C. Batchelder of Potsdam, second place with 11½, F. G. Hepburn of Russell and Irwin Dart of Rensselaer Falls tied for third place with 10 points each; S. C. King of Potsdam held fourth place with 8 points; James Jennette and Laurence Heatherington tied for fifth place with 6 points each; F. G. Mein, L. B. Hatch and F. V. Smith tied for sixth place having 5½ points each; Walter VanOrman and Lynn Hall tied for seventh place with 5 points each; W. T. Leonard eighth place with 4½, while W. H. Porter captured the booby prize with 2½.

The interest was keen all through and the games showed much improvement over previous tournaments. The next meeting of the association will be held at Canton, N. Y. about Oct. 1.

—A. H. Williams, Sec.

Don't Overdo It

"While there are many advantages and social pleasures to be derived from checkers, there is also a moral to be learned. It as a pastime, is not to interfere with the duties of life. Temperance is enjoined upon us in all things, and he who spends valuable time and energies in any pastime or game subverts its legitimate uses. Paul Mornuhy spent a lifetime in playing chess, only to repent, like the prodigal son, when he came to himself. He had wasted the energies of youth and manhood, and squandered talents of a very high order. So shall we remember that these transitory phantoms of a moment are not to interfere with the great, real and practical duties of a well-ordered life"

—"Draughts World."

J. A. Finn Comments on Ferrie

According to the English papers they are talking of putting Ferrie on the team which is to play here next March in the second international match. It will be remembered that Ferrie was one of the players on the Scottish team and there were many American players who had an idea that he might be too old to come here again. However that may be, his name is mentioned and it will be known in a short time whether he is to take part or not.

They know on the other side just what Ferrie can do at the present time. If he is an old man now, there are plenty of others in the same class and it may be that the old men can do better work than many of the younger set who have a style of their own, but who may find out a few things when they sit in front of a man like Ferrie.

Ferrie was one of the coterie of fine players of 20 and more years ago who were world champions. This means that he was one of the champions in his time. He defeated the great Wyllie for the title and the player who could win from Wyllie must have been very good. He is of the older school of players who always played safe and knew what every move meant at the time it was made and what was to come of it later on.

The question of age has never been discussed so far in this game. Whether a player loses his knowledge as he grows old is yet to be decided. Probably a man does lose his grip after a certain age and the question to be decided concerns the time when this is liable to happen. Some men may be good at 60 years of age, or perhaps at 70 years, while others may be unable to penetrate to any great depth at checkers, at this time of life.

If it so happens that Ferrie is one of the visiting team it will be quite a treat to see how he will handle himself when he comes against the new and young players who are so numerous on the American team. No foolish moves will go with him. Neither will any so-called "cooks." Nothing but the soundest kind of play will do and this is the kind to put up when this old master takes the other side of the board. A draw will look good when you play with Ferrie and it is best to play for draws all the time, not only with him but also with quite a few others of the coming team.

In playing checkers a gentleman will never show impatience toward an opponent, whether he moves fast or slow, whether he plays well or poorly. Kindly conduct always commands respect. It is easy—and good policy to act like a gentleman.

—Colorado Bulletin.

Long Beach Club Holds Successful Meet

The Second annual summer Tourist Checker Tourney of the Long Beach Chess and Checker Club was held July 6th to 13, the winners of the Class A group being:

Mr. J. L. Wilson, Los Angeles, formerly of Akron, Ohio, won first prize, a 17 jewel Hamilton Watch Model 912, and possession until next year at least of the Ray R. Clark Silver Cup.

F. J. Wright, Los Angeles, 2nd prize winner, a gold medal. A. S. Morley, ex-champion of Oklahoma and Texas and C. A. Taylor the Kansas warrior tied for 3rd and 4th place and were awarded gold medals.

E. P. Elliott, president of the Calif. State Checker Association, 5th prize, an American Tourney Book.

Mr. Whitehead, a young man and a comer, from Pomona, Calif., won first prize in the class B group, a 17 jewel Elgin watch; C. E. Jennings the hero of a thousand battles all over the world, 2nd prize a gold medal; Walter E. Ellis the only player who has ever been champion of three states 3rd prize a gold medal; A. P. Kidwell, another old time Kansas war-horse, 4th prize, a gold medal; E. West, 5th prize Checker Book.

In the Class C group Mr. Eddy secy., of the Orange County Checker Club won 1st prize, a 17 jewel Elgin watch, Mr. Johnson formerly of N. Dakota, 2nd prize, a gold medal; Mrs. N. O. Wiley, the only lady member of our club team, 3rd prize, a gold medal; Robinson 4th prize, a gold medal.

The Tourney was very successful and passed off without a hitch or jar of any kind. We are deeply indebted to the many old time players for the help and services they freely gave particularly to Messrs. Whitehill, the old time Pittsburgh player, who did yeoman service as gamekeeper and referee in many of the more important contests; Glover, Wilson, Ellis, Kidwell and many others.

The prizes were presented at a dinner party Wednesday evening July 13, attended by the players, their wives and sweet-hearts; and the occasion will long live in the memories of those present as a fitting climax to a very interesting week in checkering.

Classes A and B were 2 move, while class C was unrestricted.

— W. Becher, Sec.

Back Issues of Checkerist Wanted

We are anxious to secure as many back issues as we can get of December 1923, January, February, March and May 1924, January and February 1925. We are entirely out of them. Send back copies as listed above for which we will pay \$1.20.

Checkers Older than Chess?

Opinions differ and will probably continue to do so till the end of time—as to the comparative merits of checkers and chess, but the available historical evidence (writes W. W. in the *Glasgow Herald*) seems to prove that checkers is the older game.

In the course of the elaborate excavations in Egypt by Professor Finders Petrie and other Egyptologists, draughts-boards have been discovered dating back to the Fourth Dynasty, some 3000 B. C. The pieces which have been found are all of one character. On the other hand chess has always had a variety of characters. In ancient Hindustan the pieces were the elephant, horse, camel, and foot soldier. When the game passed on to Europe these pieces became king, queen, bishop, knight, rook, and pawn. No traces have been found in Egypt of chess pieces contemporary with draughts relics.

Boards and men are sometimes represented in the sarcophagi of the Eleventh Dynasty (about 2600 B. C.) and there is a beautiful colored paprus in the British museum showing an Egyptian queen playing draughts in the other world. The date of this is 1050 B. C. As the simple almost invariably precedes the complex, those who maintain that chess is the derivative of draughts seem to have the stronger position. Of course, early Egyptian draughts differed in some respects from the modern game.

Correspondence Match, G. B. vs. U. S.

The following is the score between an English team captained by D. Bryant, and an American team led by Ray Kemmerer. It will be noted that some of the players have "crossed the bar" since starting the match a few years ago.

Great Britain	U. S. A.
R. J. Allen 0;	A. J. Schmutz 0; drawn 4
D. Bryant 1;	A. R. Dossett 2; drawn 1
W. Dixon 0;	A. J. Lemense 0; drawn 4
C. Probert 0;	W. E. Steere 0; drawn 4
J. Hawks 0;	H. D. Kaufman 0; drawn 4
D. Exeter 0;	A. Jensen 0; drawn 4
C. McKean 0;	F. E. Potts 1; drawn 3
F. F. Smith 1;	J. Tonkin 0; drawn 3

Total—America 3, Great Britain 2, drawn 27. The heat between J. M. Roberts and J. L. Wesetnberger is not reported as yet.

Hugh Egan Wins Again

Hugh Egan for the fourth successive time conquered the field in the Australian championship tournament. By this time the crown must be almost glued to Hugh's sagacious head.

Winners of Southern Tourneys

The following valuable record of the winners of all tourneys since the organization of the Southern association has been compiled by Secretary Ernest Jackson, checker editor of *Columbia State*:

1908—Atlanta; F. B. Fishburne, first; J. Spriggs Hall, of Atlanta, second.

1909—Atlanta; F. B. Fishburne, first; J. Spriggs Hall, second.

1910—Macon—Fishburne, first; C. D. Blackwell, Florida, second.

1911—Greenville; John M. Allen, Knoxville, first; S. G. Neville, Knoxville, second.

1912—Knoxville; John M. Allen, first; S. S. Hallman, Spartanburg, second.

1913—Atlanta; Fishburne and G. C. Anderson, of Salisbury, N. C., tied for first place, and in the play-off later Anderson won by the odd game in a 30-game match. Fishburne later regained the title by the same score.

1914—Cheraw, S. C.; G. C. Anderson, first; H. C. MacNair, Maxton, N. C., second.

1915—Chick Springs, S. C.; Fishburne, first; Hallman, second.

1916—Chick Springs; Fishburne and Anderson tied for first place and the tie was never played off.

1917—Charlotte; Fishburne, first; S. M. Hill, Charlotte, second.

1918—Atlanta; E. E. Styles Greenville, S. C., and Coit M. Robinson, Lowell, N. C., tied for first place, and in the play-off later Styles won.

1919—Newnan, Ga.; G. C. Raymond, Augusta, first; H. C. MacNair, second.

1920—Augusta; Coit M. Robinson, first; H. C. MacNair, second.

1921—Asheville; G. C. Raymond, first; H. C. MacNair, second.

1922—Columbia; G. C. Raymond, first; H. C. MacNair, second.

1923—Spartanburg; Fishburne, first; Hallman, second.

1924—Charlotte; Edward Scheidt, Chapel Hill, first; Hallman, second.

1925—Spartanburg; Edward Scheidt, first; C. S. Warlick, Spartanburg, second.

1926—Charlotte; G. C. Raymond, first; G. C. Anderson, second.

A Suggestion

Here is a suggestion for your magazine, —why not run a correspondence tourney with 10 players in each tourney. Make a charge of 25 or 50c for each entrant, and give the winner some kind of a prize. Many players enjoy playing the game by mail and a prize would create quite a bit of interest I believe. You could give space to this and publish some of the best games and also the names of the players.

—Warren W. Dean.

AMONG THE ANALYSTS AND CRITICS

Comment by W. Donaghy

The Poe-etical Poe-sition in July Checkerist calls for a Poe-etical solution. This is from the "Pittsburg Leader":

"When we saw this in the Leader,
You can bet, O gentle reader,
That we quickly set the pieces
Black and White ones on the board;
Then when "Fritz" and "Scratch" and
"Abel"

Had got seated at the table
They were still somewhat unable
To find out how Black had scored.
'Tis a dandy one,' they muttered
As they pondered at the board
And you bet it had them floored.
Long they sat there wondering, vying,
And each player vainly trying
To work out a sound solution,
But they could not make it go.
Then we called on "Gid" the lazy
Boy whom Abel says is crazy
But at checkers is a daisy,
For to see if he would know
How to solve this vexing problem
And he showed us you may know
As the figures here will show.

14-18	11- 7	6- 9	6-15	14-17
15-11	15-24	A 2- 6	24-27	22-18
18-15	7- 2	10-14	26-22	27-23

B. wins.

A—Now the same as Gould's problem 102 by C. W. Flower.

Problem No. 546 has quite a history which may be of interest.

In 1900 Mr. P. Thirkell gave it as No. 744 in the Draughts World, the only difference being the White king was on 6 instead of 7 and the colors are reversed.

In a game between Buchanan and Henderson in the 13th Scottish Tournament (1905) the position came up (colors reversed) and Henderson lost it by playing 10-15 at (A) Pos. 546, thus giving Buchanan first money and the championship.

In this same year Dunne's Praxis was published and the position is given there as End Game No. 38 by A. Jordan.

The second edition (1912) credits it to Thirkell.—W. Donaghy, 5 Elm Lane, Dorchester, Mass.

Comment

In solution to problem No. 573, Aug. Checkerist at 20th move, Black goes 15-19 to a draw.

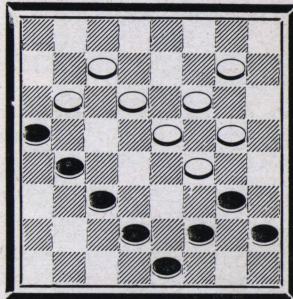
If 15-18 had been played instead it would still be a gem with a Black win attached.

—Will A. Wheeler.

Dillsboro, Ind. Sept. 18, 1926.

A Dual Solution

An ending from a correspondence game played between Messrs. Chandler and Hardy, taken from Herbert Morrall's column in Boston Globe.



Black to play and draw

The diagrammed position has a dual solution; one leads to a draw by 6-10, 24-19, 2-6, 19-12, 20-24, 27-20, 11-15, 18-2, 9-27, 2-9, 5-30 draws. The other solution draws by a beautiful end game the writer discovered while looking over the position.

Solution: 11-15, 18-11, 9-18, 23-14*, 6-9*, 11-8, 9-18, *22-15, 7-11, 15-10, 11-15, 8-4A, 16-19, 4-8, 19-28, 27-23B, 5-9* 25-21*, 28-32, 8-11, 9-13, 11-18, 13-22, 18-25, 32-27, and Black wins the piece on square 10 and draws neatly.

A—If 25-22, then 5-9, and Black draws without much trouble.

B—If 17-14, then 2-6, 10-1, 15-19, 8-11, 28-32 draws. The end play throughout is very neat and instructive and the ideas could easily occur from other formations and therefore are of practical value.

—N. W. B.

Comment by L. Claxton

Re: Problem No. 541 by L. J. Vair in the June issue of the Checkerist:

Mr. Vair gives 9-14 as the third move of his solution, whereas 15-10 also wins thus:

15-10	17-22	5-14	25-29	23-18
25-30	10- 6	22-25	17-21	25-29
9- 5	2- 9	14-17	29-25	18-22

White wins.

Re: Problem No. 536 by J. A. Finn in the June issue. The initial move of the author's solution is given as 31-27; cannot white win by 19-16?

Re: Problem No. 549 by Mr. Vair in the July issue. Instead of the author's third move (8-11) 2-6 would appear to produce an obvious draw . . . —Claxton

Comment by John T. Hennigan

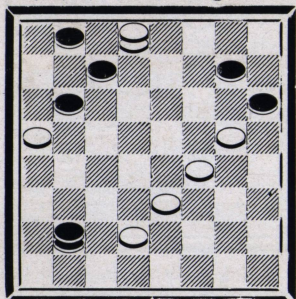
Checkerist problem No. 423 is: Black 7, 10, 11, 14, King 22; White 20, 21, 23, King 6; Black to move and win.

Editorial comment is: "A surprising coup," the published solution being: 11-16, 20-2, 22-26—Black wins.

It has a duel solution by 14-17, 6-8, 7-11, 21-14, 22-26—Black wins.

It reminded me of a Single Corner finish which I came upon about forty years ago, which appeared as No. 43, in Chicago Lamp for June 23, 1888. Here it is:

Black 1, 6, 8, 9, 12, King 25.

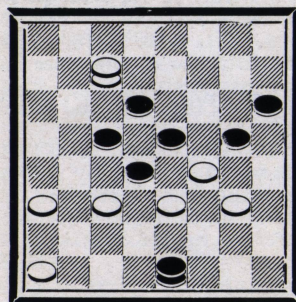


White 13, 16, 19, 23, 26, King 2.

White to move and win.

19-15 23-16 15-10 26-22 2-7
12-19 8-12 12-19 25-18 W. wins

The bit on diagram looks like it were manufactured, but it isn't. It's the climax of Old Fourteenth:



Black to move and win:

18-25 31-27 27-25 25-22
29-22 6-9 9-20 B. wins.

An interesting "Cross":

11-15 26-23 7-10 6-2 5-14
23-18 7-10 29-25 9-13 10-17
7-11 22-17 11-16 2-6 26-31
27-23 8-11 25-21 13-22 19-15
3-7 17-13 10-14 6-15 31-24
32-27 2-7 21-17 4-8 28-19
15-19 25-22 14-21 18-14 20-24
23-16 14-17 22-17 1-5A 23-18
11-20 21-14 6-10 15-10 16-23
24-19 19-26 13-6 22-26 15-11
10-14 31-22 5-9 14-9 W. wins

A—22-26 draws here. The play here embraces the basic point in problem No. 239 of the Draughts Review, which was

the subject of considerable discussion after its appearance in December, 1925. I had this game as a variation in Boston Sunday Post, June 26, 1896.

Friendly Comment

By W. H. Mackasey

Re: Game no. 547, "Alma," by "Bo'sun," trunk game at 86th move, the position is: B-5, 10; K's 1, 30. White—13, 17, 21; K. 25.

Black to play and win.

Instead of 30-26, by the late Alfred Jordan, the following by R. W. Sage and H. C. Saltiel wins: by 10-15, then
13-9 15-18 21-17 22-17 7-2
5-14A 25-29 26-22 10-7 18-22
17-10 30-26 17-13 17-14 B. wins

A—17-14, 15-18, 14-10, 30-26. Black wins.

Editor Newell Banks played the 2-7 loss, at 63rd move of Game 457, against Alfred Jordan in their first American Match, and Jordan won as per B. D. P., page 152. See Draughts World, page 408, March 1912, and November, 1911.

Re: Game No. 447, "Dyke," by Ward Hartzell, at 23rd move, the position is: B—1, 2, 5, 7, 8, 15, 19. White—17, 21, 26, 27, 28, 29, 31.

White to play and draw:

Instead of 27-23 to lose at 23rd move play:

29-25 9-14 23-16 18-22 17-1
5-9 22-17 12-19 24-15 31-26
25-22 1-6 31-27 22-31 21-17
7-10 27-23 15-18 28-24 drawn
17-13 8-12 27-24 10-28

R. Sallaway vs. F. W. Slade also Robertson's Guide.

Re: Game 449, "Souter," at 34th move we have this position:

Black—1, 3, 5, 7, 8, 12, 22.

White—13, 14, 15, 20, 23, 24, 27, 31.

White to play and win.

15-10A 8-11 14-9 17-21 18-14
22-25 31-26 7-14 19-16 10-17
23-18 25-21 6-2 12-19 13-22
25-30 24-19 13-6 23-7 5-9
27-23 21-17 2-9 3-10 20-16
30-25 9-6 14-17 26-23 9-13
13-9 17-13 9-13 1-6 16-12

White wins.

A—Instead of 24-19 as in Game 449. Play by Luke Phillips.—W. H. Mackasey

Comment by J. J. Boudreaux

It seems that the author of problem No. 922, Gould's Book, has overlooked an idea. At the last move of the last variation the position is:

Black—15; King 32.

White 11, 23, King 8.

White to move; the position is left as drawn, but continue: 8-3, 32-27, 3-7, 27-18, 7-10, and White wins.

—J. J. Boudreaux.

Criticism by F. Tescheleit

Re: Game 406, "Kelso," at 20th move Mr. Pierce plays 24-20, but will not the following win, and destroy the whole of his play? Position:

Black—1, 3, 5, 8, 9, 10, 11, 12, 14, 15.

White—13, 19, 22, 23, 24, 26, 28, 30, 31, 32.

White to play. The following should win.

31-27* 30-25 28-24 21-14 26-23
15-18C 3-7D 1-5A 10-17 18-22
22-15 24-20* 25-21* 23-14 23-18
11-18 8-11B 14-17 9-18 22-26
and 32-28—White wins.

A—11-15, 20-16, 1-5, 25-21, 14-17, 21-14, 10-17, 19-1, 10-28, 13-6, 18-22, 23-19, 22-31, 6-2—White wins.

B—1-5, 2622†, 14-17, 22-15, 17-21, 25-22, 21-25, 20-16, 25-30, 27-24, 30-25, 22-18, 25-22, 15-11—White wins.

C—14-17, 23-18—W. wins.

D—1-5E, 3-7, 14-17, 24-20, 26-22, 22-15—same as var. B at 4th move.

E—10-15†, 24-20, 8-11, 28-24, 12-16, 25-21—W. wins.

†—25-21 and 19-15 also win.—F. T.

Criticism by E. A. McDougal

Re: Game 410, at 17th move of var. 5 (June), position:

Black—2, 3, 5, 7, 11, 12, 13.

White—19, 20, 22, 23, 24, 25, 28.

Black to play:

5-9A 19-15 26-31 18-15 7-10
25-21 14-23 8-4 2-7 B. wins
7-10 15-8 31-27 20-16
23-18 23-26 24-19B 24-20
10-14 22-18-1 27-24 15-11

A—Submitted to correct 11-15 as played and maintain the win, as 11-15, 19-10, 7-14, 25-21, 3-8, 23-19, 2-6 allows an easy draw as pointed out by W. H. Neelands, via 21-17.

B—4-8, 12-16, 20-11, 3-12 B. wins.

Var. 1

21-17 31-27 20-11 2-6
26-31 4-8 27-20 12-16
8-4 12-16 8-12 3-8

B.wins

—E. A. McDougal.

Hefter Speaks

The following simple correction to prob-386, Draughts Review (by J. Edwards) was received by Chas. Hefter. The problem:

White 25, Kings 7, 16, 30.

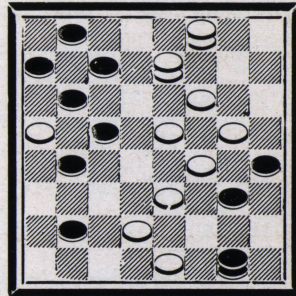
Black—10, 18, 21, King 23.

Black to play. The author went 10-14, but Mr. Hefter gives 23-26*, A30-14, 10-17—drawn. A—7-23, 26-12—drawn.

An Interesting Stroke

By James A. Finn

Black 1, 5, 6, 9, 14, 17, 20, 24, 25, King 32



White 11, 13 15, 16, 19, 23, 26, 31
Kings 3, 7

White to play and win.

23-18*	7-30	3-7*	15-18*	19-26
14-30	16-7	21-25	25-30	30-23
31-26	3-28	26-30*	26-22*	32-28
30-23	5-9-1	25-29	32-27	23-19
16-12*	30-26*	7-10*	28-32*	22-18
23-16	9-13	32-27	27-31	19-16
15-10*	12-8*	30-26*	18-23*	18-23
6-15	13-17	27-32-5	31-27	
13-6	8-3*	10-15*	23-19	
1-10	17-21	29-25-8	27-23	W. wins

—8-5-26.

Var. 1

32-27	19-15*	25-22	8-3*	13-17
30-26*	23-30	12-8*	9-13	7-10
20-24-2	15-18*	22-26	3-7*	
28-19	30-25-4	14-18*	26-31	
27-23	18-14*	5-9	18-23*	W. wins

Var. 2

5-9-3	23-18*	14-17	7-11	24-28
28-32*	27-24	8-3	26-31	15-18
27-24	18-15*	17-22	11-16	20-24
26-23*	9-14	3-7	31-26	19-16
24-27	2-8*	22-26	16-19	W. wins

Var. 3

27-31	5-9	31-24	9-14	14-18
26-23	23-27	28-19	12-8	8-3

—White wins.

Var. 4

30-26A	18-23	9-14	8-11	22-25
12-8	5-9	4-8	17-22	15-18
26-31	8-4	14-17	11-15	W. wins

A—5-9, 18-22, White wins

Var. 5

29-25-6	26-30	22-17	17-13	20-24
28-32	25-22	15-18	18-14	32-28
27-31-7	10-15			W. wins

Var. 6

20-24	27-23	26-22	23-16	10-15
28-19				W. wins

Var. 7

27-24	25-21	26-22	24-28	15-19
10-15				W. wins

Var. 8

32-27	27-24	26-22	24-28	15-19
28-32				W. wins

—8-5-26.

—James A. Finn, Pittsburgh, Pa.

Criticism by B. Dell

The following is submitted to correct Mr. F. Tescheleit's correction in July Checkerist, Long vs. Omelay switcher game.

The position, after 12th move of his variation 1 is: Black 1, 5, 7, 12, king on 28. White 13, 14, 18, 21, 31.

White to move and draw, as follows: Instead of 31-27, Mr. Tescheleit's move, which loses, play 18-15*, 1-6 A, 31-26, 28-24, 26-22, 24-19, 15-11, 7-16, 22-17, drawn.

A—28-24B, 15-10, 7-11, 10-7, 24-19, 31-26, 19-15, 7-2, drawn

B—5-9C, 14-5*, 28-24, 13-9*, 24-19, 9-6*, 19-10, 6-2, 7-11, 2-6, 14-10D, 6-9, 14-18, 21-17, 11-16, 17-14, 18-15, 31-26, 15-18, 14-10, 16-19, 9-6, 19-24, 6-2, 24-27, 26-23, 18-15, 2-6, Drawn.

C—Black's strongest attack.

D—White should draw easily against any other move.

—B. Dell.

A Peculiarity

It is a well known fact that certain exchanges do not change the move, but here is a position where the same kind of exchange does, and does not lose the move. Look it over and explain it yourself, if you can.

Place black men on 9 and 13, and a king on 20: White men 16, 21, and a king on 1, and with White's turn to move. White has the move. Should White now play 1-5, 20-11, 5-14, and 11-15, they will have lost the move by the exchange, and the ending can be won by First Position. On the other hand if White should play, 16-11 and Black reply 20-16, now 1-5, 16-7, and 5-14, White retains the move and can win the ending.

Another Peculiarity

Here's something to ponder over. Place Black man on 11, kings 21, 29; White man 19, Kings 22, 26. With White to move and win. Now the audacity of the quickest move for White to win, involves a "grasp of the board" which should be cultivated by the student, as 19-15, 11-25, and 26-30 absolutely forces 21-17, when White to win, involves a "grasp of move" on the Black king, soon finishes the job.

It is such little "kinks" as this that makes our game as a whole, of such instructive possibilities, and the student as he runs across such instructive features, realizes the depth which may be sounded without striking bottom. Checkers, to our mind, is the grandest game of them all, and one to be encouraged—not looked upon as an idler's plan to while away a few hours—but rather to sound the depths of its educational possibilities, which are unquestionably of very high order, and we

mustn't forget that it is unequalled as a mental drill-master to the one who really cares to delve into its hidden mysteries.

NEW CHECKER CLUB

(From Spartanburg Herald)

Last Monday night the Spartanburg Checker Club came into existence, a constitution and by-laws being adopted and the following officers elected: President, R. J. Gantt; vice-president, C. S. Warlick; secretary-treasurer, E. B. Hallman. It was decided to hold a meeting for play every Tuesday night at the Y. M. C. A., a special room well equipped with tables, boards and men, and all necessary supplies having been provided for that purpose. The Dashiell tournament system was discussed and adopted, the plan of play to be initiated by an all-round tourney beginning Tuesday night, October 5, this tourney for the purpose of determining the handicap figures of the club members. The tourney was postponed to this date to allow others who might be interested in the club to enter. The following have already become members: R. J. Gantt, C. S. Warlick, S. S. Hallman, J. S. Loyless, W. P. Watters, B. V. Brooks, R. H. Outlaw, J. E. Lawhon, and E. B. Hallman.

E. E. Styles, well known checker expert of Greenville, and S. S. Hallman played a friendly match this week, each winning two, there being five draws.

Campbell Wins in Vermont

Vermont State Checker Assn., held a mid-summer tourney at Rutland, Vt., July 27-28. The following were the winners:

H. C. Campbell of Danby is checker champion of Vermont, with a total of 47 points.

L. J. Egleston of Rutland was second with 44 points and E. H. Doisey of Ludlow a close third with 43.

William Gill of White River Junction and Rufus F. Walker, Jr., of Rutland were tied for fourth place with forty points each.

Totals of the 11 other contestants in the tourney follows:

W. O. Johnston, Norwich, 36; W. K. Judd, White River Junction, 34; F. B. Randall, Shaftsbury, 33; C. F. Abbott, Middlebury, 30; Dr. Ross H. Buttefield, Rutland and J. V. Taggart, Randolph, 29; W. W. Marshall, Hardwick, 28; L. C. Russell, Middlebury, 16; R. C. McDonald, Hardwick, 15; A. L. Bower, Middlebury, 12; C. J. Benedict, Rutland, 4.

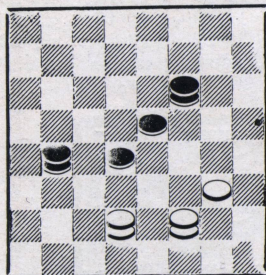
William Gill, Sec.

Rice A. Pierce, Jr., 507 Pacific Ave., Webster Grove, Mo., writes that he would like to conduct a few games of Checkers by correspondence.

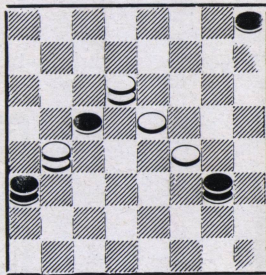
Problems for the Beginners

PROBLEM No. 582

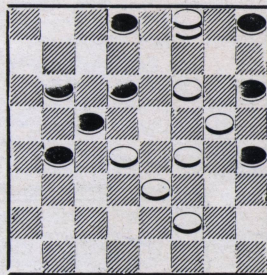
By W. B. Rice

Black—15, 18,
Kings 11, 17White—24,
Kings 26, 27
White to play and draw**PROBLEM No. 583**

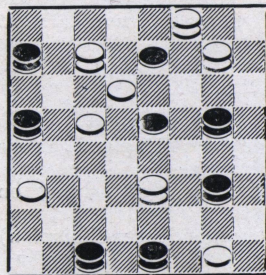
By W. B. Rice

Black—4, 14,
Kings 21, 24White—15, 19,
Kings 10, 17
White to play and win**PROBLEM No. 584**

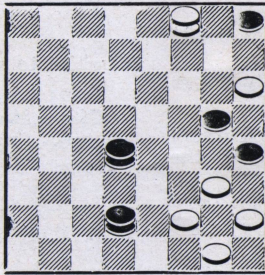
By W. B. Rice

Black—2, 4, 9, 10, 12, 14,
17, 20White—11, 16, 18, 19, 23,
27, King 3
White to play and win**PROBLEM No. 585**

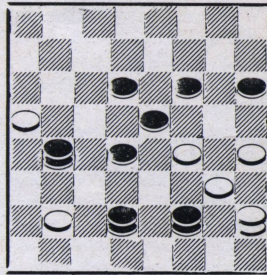
By W. B. Rice

Black—7, 15, Kings 5, 13,
16, 24, 30, 31White—10, 14, 21, 32,
Kings 3, 6, 8
White to play and win**PROBLEM No. 586**

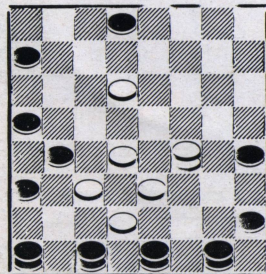
By Geo. W. Purcell

Black—4, 16, 20,
Kings 18, 26White—12, 24, 27, 28,
32, King 3
White to play and win**PROBLEM No. 587**

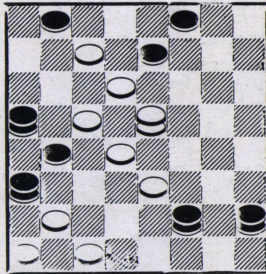
By W. T. Person

Black—10, 11, 12, 15, 18,
Kings 17, 26, 27White—13, 19, 20, 24, 25,
King 28
White to move and win**PROBLEM No. 588**

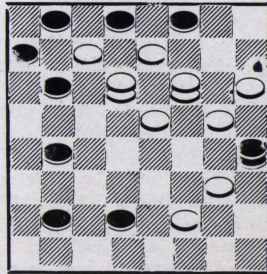
By W. T. Person

Black—2, 5, 13, 17, 20, 21,
28, Kings 29, 30, 31, 32White—10, 18, 22, 23, 26,
King 19
White to play and win**PROBLEM No. 589**

By Maurice Shapiro

Black—1, 3, 7, 17,
Kings 13, 21, 27, 28White—6, 10, 14, 18, 23,
25, 29, 30, King 15
White to play and win**PROBLEM No. 590**

By Maurice Shapiro

Black—1, 2, 3, 5, 9, 17, 25,
26, King 20White—6, 7, 12, 15, 16, 24,
27, Kings 10, 11
White to play and win

Beginners' Game Section

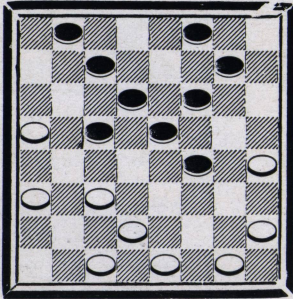
SMITH'S CORRECTIONS OF BRITISH DRAUGHTS PLAYER

By F. F. SMITH, England

Game No. 466, "Bristol" (F-7)

11-16	22-17	10-19	17-13	2- 6
24-20	9-14	17-10	9-14	25-21
16-19	27-24	6-15	25-22	4- 8
23-16	5- 9	21-17	8-11	
12-19	24-15	7-10	29-25	

Forming diagram.



White to play. Continue:
32-27A, 28-19, 26-23, 11-15, B20-16, 19-24
15-24.

A—It is now a "Double Corner Dyke" position.

B—Now the "British Draughts Player" page 165, Variation 7 at 25, gives the 15-18 to a drawn result, but 24-28 is an improvement and gives Black the best game.

Game No. 467, "Bristol" (F-7)

11-16	8-12	3- 8	11-15	A31-27
24-20	23-16	27-23	22-17	B22-18
16-19	12-19	8-12	19-24	6- 9
23-16	32-27	23-16	28-19	17-13
12-19	4- 8	12-19	15-24	C10-15
22-18	27-23	20-16	26-23	D18-11
9-14	8-12	7-11	24-27	27-18
18- 9	23-16	16- 1	30-25	13- 6
5-14	12-19	2-11	27-31	1-10
27-23	31-27	25-22	R5-22	E11- 8

Drawn—E. Menzies.

A—Corrects the "British Draughts Player" page 168, note (c) off variation 1 at 12, where 31-26 is given to draw by 23-19, etc., but play 22-18 instead and it is an obvious loss.

B—23-19 at this position will draw.

C—1-6, 29-25, 27-24 (F), 25-22, 24-20, 22-17, 20-16, 18-15, 10-26, 17-1, 9-14, etc., drawn—E. Menzies.

D—13-6 would lose here.

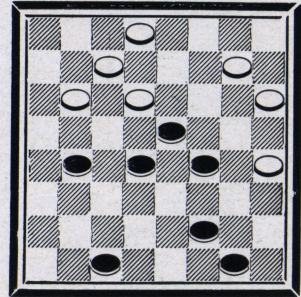
E—If 11-7, then Black would play 14-17 and win by "First position."

F—27-31, 25-22, 31-27, etc., drawn.

Game No. 468, "Bristol" (F-7)

11-16	9-14	4- 8	11-15	7-11
24-20	18- 9	27-23	20-16	16- 7
16-19	5-14	8-12	15-18	2-11
23-16	25-22	23-16	17-13	26-23
12-19	8-11	12-19	10-15	19-26
22-18	22-17	32-27	29-25	30-23

and 11-16, 28-24, forms position on diagram.



Black to play and draw by 15-19, etc., —drawn—A. J. Ritchie—"Draughts World" 1892, and corrects the "British Draughts Player" page 173, note (H) at 3, where 16-20 is given, which allows white to win.

Game No. 469, "Double Corner" (B-6)

Played at Birmingham (England) at the rooms of the Birmingham Co-operative Society, Hight Street, Birmingham, on Wednesday the 28th of July 1926 between F. F. Smith (Correspondence Champion) and R. T. Ward (First British Champion).

Black—Smith

White—Ward

9-14	19-15	16-19	5- 1	21-25
24-19	10-19	23-16	15-18	13- 9
5- 9	24- 8	12-19	1- 6	17-21
28-24	4-11	31-26	10-15	9- 6
11-15	18-15	2- 7	6- 9	25-30
22-18	11-18	22-17	8-11	6-10
15-22	21-17	7-10	27-24	30-26
25-18	14-21	17-13	14-17	10-19
8-11	23- 5	3- 8	9-13	26-31
32-28A	6-10	13- 9	18-22	23-18
11-16	25-22	10-14	26-23	31-27
29-25	10-15	9- 6	19-26	24-20
7-11	26-23	1-10	30-23	22-25

and 19-23, 11-15, 23-32, 15-22—drawn.

A—Banks in his book Scientific Checkers says 26-22 gives White an excellent position, but Ward chose the text move.

J. E. Munger, 1549 Cook St. Denver, Colo., has pledged \$10 toward the International Match. Clifford Axworthy of W. Orange, N. J., sent \$10 toward the great classic.

Game No. 470, "Bristol Choice"

Fourth game in the 10-game final match for championship of Virginia.

Black—Hamilton		White—King	
11-16	2- 7	15- 8	23-26
22-17	29-25	4-11	11- 8
16-20	5- 9	19-15	26-22
24-19	27-24	11-18	8- 3
8-11	20-27	14-23	18-23
19-16	31-24	22-18	3- 8
12-19	7-11	23-26	23-26
23-16	24-20	17-14	8-11
4- 8	11-15	10-17	22-18
17-13	4- 8	21-14	11- 8
11-15	32-27	26-30	26-30
25-22	8-11	25-22	8-11
9-14	27-18	3- 7	30-25
22-17	20-16	22-17	11-16
8-11	1- 5	30-26	25-21
26-23	11- 7	12- 8	16-20
15-19	18-23	26-23	21-14
30-26	16-11	3- 3	20-27
11-15	15-19	7-11	18-15
16-12	11- 8	3- 7	27-23
19-24	19-24	11-16	15-10
28-19	8- 4	7-11	7-11
15-24	24-28	16-20	14-17
32-28	4- 8	11-16	23-19
7-11	28-32	20-24	5- 9
28-19	8-11	16-11	11-15
11-15	23-19	24-28	9-14
19-16	11- 8	11-16	15-11
15-19	32-28	28-32	14-18
16-11	8-11	16-11	11-16
19-24	28-24	32-28	18-22
26-22	11- 8	11- 7	19-23
24-28	19-15	28-24	17-14
11- 8	8- 4	18-15	
28-32	24-19	9-18	Black
8- 4	7-11	15-11	wins.

This game proved the most interesting from the spectators' standpoint, the veterans claiming it to be the longest they ever witnessed.

Game No. 471, "White Dyke" (E-2)

Black—W. B. Rice		White—L. Kieffer	
11-15	11-16	9-27	5- 9
22-17	27-23	31-24	30-26
8-11	8-11	20-27	9-14
17-14A	25-22	32-23	26-23
10-17	6- 9	7-16	7-10
21-14	22-18	23-19	15-11E
9-18	16-20	16-23	10-15
23-14	29-25B	26-9	11- 8
4- 8	12-16C	2- 7D	3- 7
24-29†	19-12	19-15	8- 3
15-24	11-15	1- 6	7-10F
28-19	18-11	25-22	23-18G

Notes by W. B. Rice

A—Forming the "White Dyke," one of the old time openings said to be weak for white. This statement, like a good many more of the same nature, remains to be proven.

†—J. H. Bailey in the "British Draughts Player" says that anything except 26-23

here is weak. He adds: "As the other moves lead to interesting play they are worthy of some consideration."

B—19-15 here looks promising, but the result is such an intricate mess that it defies our limited powers of analysis. Mr. Keiffer studied the position a long time before moving 29-25. Knowing that the player of the black pieces has an ingrown fondness for shots and brilliant fireworks he thought to tempt black to reply thus: 12-16, 19-12, 3-8, 12-3, 2-6, 3-10, 6-29, 31-27, 9-18, 23-14, and black is badly licked. In another game on this line he went 31-27 and then there was fireworks for sure: 31-27, 12-16, 19-12, 3-8, 12-3, 2-6, 3-10, 6-31, and Rice won.

C—Black did a little thinking himself and refused to be lured into the trap. The shot taken here clears up the atmosphere somewhat.

D—Black looks to have the best of the matter now but we could find no more than a draw. One game continued thus: 5-9, 14-18, 2-7, 22-18, 7-10, 15-6, 1-10, 22-18*, etc., drawn.

E—Obviously 22-18 draws. White apparently had visions of a free white king behind the loose black pieces.

F—This is what he did not foresee. He has to hunt how.

G—3-7H, 15-18, 22-15, 10-26, 7-2, 6-9, 2-6, 9-13, 6-9, 14-18, 9-14, 18-23, Black wins.

H—22-18J, 15-22, 3-7, 22-26, 7-2, 6-9, 2-6, 10-15, 6-13, 26-31, Drawn.

J—23-19, 15-24, 3-7, 24-27, 7-2, 6-9, 2-6, 10-15, 6-13, 14-17, Black wins.

K—White winds up with a neat finish. Your expert critics may find fault with the game in some places. Mr. Keiffer and I have a little system that make things interesting. Either of us will intentionally vary from published play and defy the other to do his "worst." We get a great deal of fun out of this sort of thing and not a little instruction. In this game I left published play as far as I was aware at Var 1. We ballot for the opening and may play 30 or 40 games on the same opening, always steering away from published play as much as possible. This amounts to an analysis of various lines. And if we happen to go wrong—well we have no "rep" to lose. "The game is the thing!"

Var. 1

6- 9	11-16	11-16	9-13	3- 8
23-18-2	27-23	29-25	14- 9	L 2- 7
16-23	16-20	2- 7	13-22	22-26
26-19	32-27	25-21	9- 2	23-19
8-11	7-11	1- 6	7-11	16-32
31-27	25-22	22-17	19-15	7-16

—Drawn—Swan and Adamson

L—15-10, 22-16, 18-15, 11-18, 23-14, 26-31, Black wins. S. and A.

Var. 2

31-27	25-22	32-27	30-25	14- 9
9-18	11-16-3	7-11	6- 9	13-22
23-14	27-23	22-18	25-21	9- 2
16-23	1- 6	11-16	2- 6	7-10
26-19	29-25-4	25-22	22-17	2- 6
8-11	16-20	3- 7	9-13	Drawn
—Drummond.				

Var. 3

11-15	27-23	19-23	25-22	18-22
19-10	15-19	14- 9	11-15	14-10
2- 6	23-16	5-14	22-17	22-26
29-25	12-19	18- 9	15-18	9- 6
6-15	22-18	7-11	17-14	Drawn
—G. F. Allen-J. A. Meehan.				

Var. 4

22-18	7-11	28-19	16-20	18-14
6-10	30-26M	3- 7	29-25	Drawn
14- 9	11-15	26-22	20-24	A. J.
5-14	32-28	7-11	25-21	Dunlap
18- 9	15-24	22-18	24-28	

M—9-5, 11-15, 32-28, 15-24, 28-19, 3-7, 30-26, 7-11, etc.—B. wins.—Drummond.

This play may be familiar to the experts, but it will always be of interest to go over it again. To the beginner it will prove very instructive.—W. B. Rice.

Wisconsin State Tourney Finals

The following two games were played in the finals of the 1926 Wisconsin State Tourney, between Simonson (the champion) and Hoar. Contributed by A. C. Shong, the very active sec.-treas. of the State Checker Association.

—::—

Game No. 472, "Double Choice"

Black—Simonson			White—Hoar	
9-14	7-10	4- 8	10-17	8-12
22-17	27-24	23-16	21-14	7- 3
11-15	2- 6	12-19	18-23	30-25
25-22	29-25	22-17	26-22	14-10
15-19B	5- 9	14-18	23-26	11-16
24-15	17-13	17-14	22-18	3- 8
10-19	9-14	10-17	15-22	16-19
23-16	25-21	21-14	24-15	31-27
12-19	8-12	1- 5	26-30	A25-21
17-10	32-27	30-25	15-10	8-11
6-15	3- 7	6-10	7-11	21-17
21-17	27-23	25-21	10- 7	10- 7

—and 17-14, 11-15—W. won.

A—Losing move; 22-26 draws.

Var. B

In the next game Hoar varied with:

7-11	12-19	2- 7	10-19	19-26
29-25	22-17	32-27	17-10	31-15
11-16	8-12	5- 9	7-14	14-18
17-13	24-20	27-23	23-16	21-17
16-19	4- 8	15-18	12-19	18-23
23-16	27-24	24-15	26-23	25-22
—and 23-27, 22-18—White won.				

E. A. Bruhn and Chas. H. Reid, both of Denver, Colorado, have just finished a 20-game match, score 8 wins each and 14 draws

Game No. 473, "Denny Choice"

Black—Simonson			White—Hoar	
10-14	11-15B	2- 7	10-17	9-18
22-17	25-22	22-17	21-14	19-10
7-10	8-11	14-18	18-22	17-21
17-13	23-19	17-14A	26-17	Etc.

—B. wins.

A—Now a "Souter" position; 26-23 is the draw move here.

Var. B

With the Black side Hoar played:

3- 7	29-22	14-17C	18- 9	1- 6
25-22	10-14	24-19	5-14	28-24
14-17	24-20	10-14	26-22	7-10
21-14	6-10	22-18	14-17	32-28
9-25	27-24	17-21	31-26	D10-14
—and 22-18—White won.				

C—1-6 is proper here.

D—No hope now; 11-15 is better.

Game No. 474, "Dyke" (E-6)

Dear Mr. Banks:

In your last exhibition at the Chicago Chess and Checker Club on July 10, 1926, I was the only one to draw at Checkers, although one player escaped with a tie at Chess. If the game is O. K. I would appreciate consideration for publication. The score:

Black—L. G. Friel		White—N. W. Banks	
11-15	22-18	2- 6	28-19
22-17	9-14	17-13	14-18
15-19	18- 9	9-14	17-14
24-15	6-22	27-23	10-17
10-19	26-17	3- 8B	21-14
23-16	5- 9	22-18	18-23
12-19	29-25	15-22	14- 9
25-22	8-11	26-17	6-10
8-11	25-22	8-11	9- 6
27-23	11-15	23-19	10-14
4- 8	30-26	20-24	6- 2
23-16	7-10	19-16	23-27
11-20	32-27A	11-20	Drawn

A—The Ency gives 26-23.

B—Not 20-24, etc., as White wins after the jumps by 22-18.

R. E. Ingram of Oak, Florida, asked for correspondence games in the Checkerist about six months ago. I accepted his challenge, and played six games with him via the mails. The match was completed a month ago, ending in a draw, 1 to 1 and 4 draws.—Leonard G. Friel.

Clifton Forge Wins

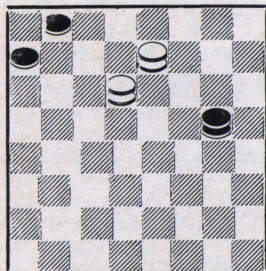
On their return home from the Virginia State Tourney at Richmond, four Clifton Forge players, Long, Little, Savage and Murray, stopped off at Charlottesville and administered a severe defeat to C. Ville by a score of 35 to 15 games and 14 draws, playing four games around. The Charlottesville Team consisted of Geo. W. Sims, Harvey E. Hall, Melvin R. Bishop and J. Finks.

Problems for the Advanced Players

PROBLEM No. 591

By F. Molineaux

Black—1, 5,
King 16



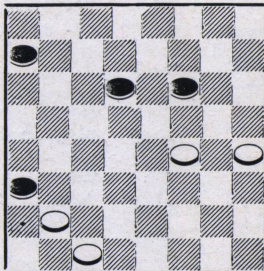
White—Kings 7
and 10

Black plays; White draws

PROBLEM No. 592

By Willard E. Davis

Black—5, 10,
11, 21



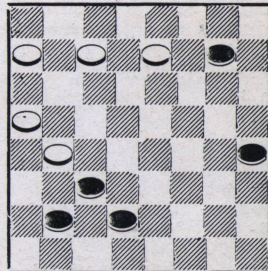
White—19, 20,
25, 30

White to play and draw

PROBLEM No. 593

By Willard E. Davis

White—16, 20, 26,
27, 28



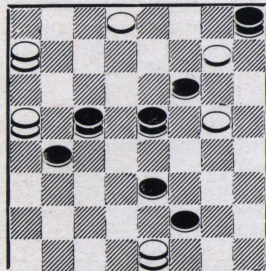
Black—7, 8, 11,
13, 25

Black to play and draw

PROBLEM No. 594

By D. Hamilton

White—17, 25, 31,
Kings 2, 20, 28



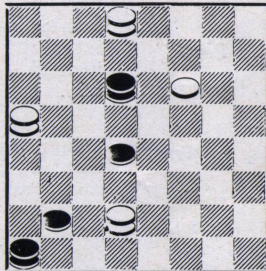
Black—6, 10, 16, 22,
Kings 18, 19, 28

Black to play and win

PROBLEM No. 595

By D. Hamilton

Black—18, 25,
Kings 10, 29



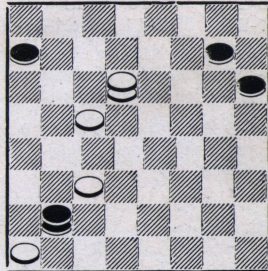
White—11, Kings 2,
13, 26

White to play and win

PROBLEM No. 596

By G. Shivas

Black—5, 8, 12,
King 25



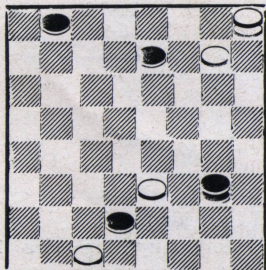
White—14, 22, 29,
King 10

White to play and draw

PROBLEM No. 597

By W. Veal

Black—1, 7, 26,
King 24



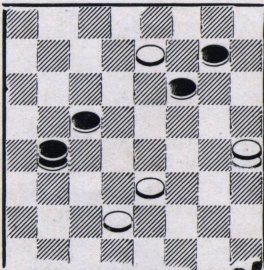
White—8, 23, 30,
King 4

White to play and win

PROBLEM No. 598

By W. Veal

Black—8, 11, 14,
King 17



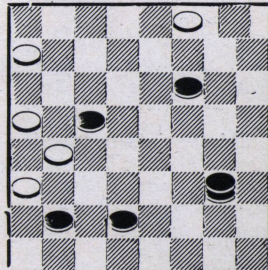
White—7, 23, 26,
King 20

White to play and win

PROBLEM No. 599

By John M'Kell

White—12, 16, 20,
28, 30



Black—7, 8, 19, 22,
King 9

Black to play and win

Advanced Players' Game Section

Game No. 475, "Single Corner" (E-3)

By P. H. Ketchum

A correction of the Handy Manual No. 2, part 1, with some additional play, contributed to the Checkerist by the author, P. H. Ketchum. The trunk game is by James A. Finn.

11-15	2-7C	13-17	18-23	27-23
22-18	23-18D	14-10	19-15	12-16
15-22	7-10	17-22	23-18	23-18
25-18	30-26	10-6	28-24E	16-11
8-11	10-14	22-26	12-16	8-12
29-25	17-10	6-2	8-12	10-6
4-8	6-22	26-31	16-20	18-14
24-20	13-6	2-6	24-19	6-2
10-15	1-10	31-26	20-24	3-7
25-22	26-17	6-10-2	15-10	11-8
12-16	10-15	26-22	18-15	12-3
21-17	31-26	18-14	10-6	2-11
7-10A	15-18	22-18	15-8	14-9
17-14	26-23	10-15	19-15	15-10
10-17	18-27	18-9	24-27	9-5
22-13	32-23	15-8	6-2	11-15
15-22	5-9	9-14	27-31	Drawn
26-17	23-18	20-11	2-6	
8-12B	9-13	14-18	31-27	
27-24	17-14	24-19-1	6-10	

A—This is the weak spot in the Black game; still the move is often taken.

B—9-14 is a critical draw.

C—3-7 loses as shown in the Manual.

D—If 30-25, Black wins neatly by 11-15, 20-2, 15-18.

E—15-10, 12-16, 8-4, 16-20, 11-7, 18-23, 7-2, 3-8, 4-11, 20-24, 28-19, 23-14, drawn.—James P. Reed vs. Joseph Maize.

Var. 1

24-20	19-23	16-19F	32-27	11-7
12-16	8-4	23-16	24-19	23-19
8-12	23-27	20-11	27-23	4-11
16-19	12-16	27-32	19-15	19-3
11-8	18-23	28-24	3-8	Drawn

—J. Macfarlane.

F—28-24, 27-32, 24-19, 23-18, 16-11, 32-27, 19-15G, 3-7, 11-2, 18-11, 2-6, 27-23, drawn.—J. Macfarlane.

G—19-16, 27-24, 16-12, 24-19, 4-8, 18-23, 11-16, 19-24, 16-11, 23-18, 8-4, 24-19, 11-16, 19-24, 4-8, 18-14, 8-11, 14-18, drawn.—James A. Finn.

Var. 2

This variation sustains the draw in the Handy Manual No. 2, variation 84, which allows a win as shown in note I.

18-14	10-7-3	28-24H	7-3	20-11
26-23	16-19	8-11	23-27	27-20
14-10	24-15	6-10	3-8	Drawn
3-8	11-18	18-22	11-16	

—P. H. Ketchum.

H—6-10, 23-19, 7-3, 18-23, 3-7, 23-27—Drawn.

Var. 3

24-19	18-23	7-3	8-11	14-10
23-18	9-14	22-26	10-7	30-26
19-15	11-18	3-7	23-26	20-16
16-19	10-7	26-30	7-23	26-23
6-9I	18-22	7-10	26-19	B. wins.

P. H. Ketchum.

I—The Handy Manual plays 10-7, followed by 18-23 and White draws. The play in the Manual is by J. Macfarlane, one of the leading analysts of Scotland, thirty or forty years ago. It was taken from Kears' Reprint of Drummond's Second Edition where it has stood as a draw for over thirty years and the Reprint has been pretty thoroughly overhauled by the critics. Mr. Charles Ely of the Chicago South Side Checker Club has long been interested in this line of the Single Corner. He had not had a copy of the Manual fifteen minutes before he turned to this variation and spotted the error. Instead of 18-23, Mr. Ely plays 11-16 and Black wins.

Several have pointed out another mistake but this is a clerical error or a printer's blunder. The last move of variation 71 of the Manual should be 10-7 instead of 10-6. 10-6 allows a simple win.

Handy Manual No. 2, part 2, "Ayrshire Lassie," is now on the market for sale. Part 3 will be devoted to the Switcher and is now in course of preparation. The author would be pleased to hear from any players having play of merit on this opening. Address P. H. Ketchum, P. O. Box 1054, Chicago, Ill.

Game No. 476, "Cross" (E-4)

By D. Hamilton (Glasgow)

11-15	11-15	* 7-11B	8-12	23-19
23-18	17-13	19-16	16-11	14-23
8-11	7-11	12-19	27-32	19-26
27-23	22-17	23-7	11-7	22-18
4-8	3-7A	2-11	14-18	15-22
23-19	32-27	* 27-23C	26-22	25-18
9-14	1-5	18-27D	32-27	26-22
18-9	30-26	24-19	7-3	18-14
5-14	11-16	15-24	27-23	6-9
22-17	26-23	28-19	3-7	13-6
15-18	16-20	11-15	12-16	E22-13
26-22	31-26	19-16	7-14	Drawn

A—Supposed to be a losing move.

B—8-11 would lose for black.

C—Nothing better; anything else is fatal.

D—20-27 also draws.

E—Can any critics show a white win after Note A.—(From Govan Press)

BLINDFOLD GAMES**Game No. 477, "Ayrshire Lassie" (E-7)**

Played in the recent blindfold exhibition at the South Side Checker Club, where Newell W. Banks defeated the club team 1-0 and five draws.

Black, N. W. Banks; White, F. R. Wendemuth.

11-15	12-19	7-10	2- 7	23-18
24-20	29-25	25-22	11- 2	16-11
8-11	9-14	8-12	1- 5	10-15
22-18A	18- 9	17-14	2- 9	31-26
15-22	5-14	10-26	5-32	15-19
25-18	22-18	30- 7	28-24	11- 7
10-15	14-23	3-10	32-27	19-24
26-22	27-18	32-27B	24-19	7- 2
15-19	4- 8	12-16	27-23	24-27
23-16	21-17	20-11	19-16 B.	wins

A—Taking the blindfold player away from the popular lines of play.

B—The losing move. The "shot" by 12-16 was not overlooked but was thought to draw. The correct continuation follows: 28-24, 2-7, 32-27, 7-11C, 31-26, 6-9, 24-19, 10-14, 27-23, 1-6, 19-15, 12-16, 15-8, 16-19—Drawn.

C—12-16 now only draws.

Game No. 478, "Dundee" (G-7)

Played in the simultaneous blindfold exhibition at the South Side Checker Club between Newell W. Banks, Black, and John Howe Jr., White.

12-16	6-10	6- 9A	13-17B	10-14
24-20	25-21	32-28	25-21	18- 9
8-12	10-17	9-18	2- 7	5-14
28-24	21-14	22-15	21-14	22-17
3- 8	16-19	8-11	10-17	21-25
23-18	24-15	15- 8	23-18	17-10
9-13	11-25	4-11	17-21	11-15
18-14	29-22	27-23	24-19	
10-17	1- 6	7-10	7-10	Drawn
21-14	30-25	28-24	26-22	

A—12-16 is the usual move.

B—Banks studied a long time here and then picked the best move.

Game No. 479, "Bristol" (F-7)

Played in the simultaneous blindfold exhibition at the South Side Checker Club between Joseph Duffy, Black, and Newell W. Banks, White.

11-16	10-15	14-17C	7-10	10-14
24-20	22-17	21-14	23-18	18- 9
16-19	6-10	10-17	15-19A	5-14
23-16	29-25	32-27	24-15	27-24
12-19	8-11	1- 5	10-19	14-17
22-18	17-13	26-23	18-14	24-15
9-14	4- 8	19-26	6-10	11-18
18- 9	25-22	30-23	14- 7	20-16
5-14	2- 6	17-26	3-10	Drawn
25-22	27-24B	31-22	22-18	

A—Black can play 8-12 here and get a good game.

8-12	3- 8	10-14	31-26	17-22
27-23	20-16	4- 8	19-15	7-10
5- 9	11-27	27-31	26-17	Drawn
23-19	18- 4	8-11	11- 7	

B—This is weak and is considered a loss. 22-17 is correct.—W. E. Davis.

C—14-18 is the win.—W. E. Davis.

Game No. 480, "Bristol" (F-2)

Played in the simultaneous blindfold exhibition at the South Side Checker Club between Newell W. Banks and George M. Tanner. Tanner played the Blacks.

11-16	27-23	6-22	26-23	20-27
22-17	4- 8	26-17	3- 7	31-24
16-19	23-16	11-15	23-19	14-18
23-16	11-20	29-25	15-24	22-17
12-19	22-18	5- 9	28-19	18-23
24-15	8-11	25-22	7-11	17-14
10-19	32-27	7-10A	17-13	Drawn
25-22	9-14	30-26	11-15	
8-11	18- 9	9-14	27-24	

A—7-11 is a good line here. The following was played between Willis G. Hill and J. H. Scott.

7-11	9-14	1- 5	3- 8	14-18
30-26	27-23	18- 9	9- 5	23-14
11-16	15-19	5-14	8-12	19-24
17-13	22-18	13- 9	5- 1	Drawn

Game No. 481, "Switcher" (E-1)

Played in the simultaneous blindfold exhibition at the South Side Checker Club between H. B. Stoltz, Black, and Newell W. Banks, White.

11-15	26-17	8-22	27-23	11-15
21-17	15-18	32-28	12-16	12- 8
9-13	24-20	4- 8	13- 9	7-10
25-21	3- 8	24-20	15-18	8- 3
8-11	29-25	6- 9	9- 6	10-14
17-14	1- 6	28-24	2- 9	3- 7
10-17	28-24	9-18	24-19	22-26
21-14	18-22	23-14	18-27	31-26
6-10	25-18	10-15	19-12	A18-27
22-17	11-16	17-13	9-18	Drawn
13-22	20-11	8-11	31-24	

A—The game has followed the correct route and was well played on the part of Mr. Stoltz.

Game No. 482, "Dundee" (G-7)

By F. Tescheleit

12-16	22-18	7-16	31-24	2- 7
24-20	12-16	14-10	20-27	10- 3
8-12	25-22	16-20	23-18	17-10
28-24	16-19	21-17	27-31	8-11
3- 8	18-14	4- 8	18-11	5- 9
23-18	10-17	17-14	31-26	11-16
9-14	21-14	1- 5	11- 8	9-14
18- 9	11-15	29-25	26-17	16-19
5-14	30-25	8-12	8- 3	14-18
24-19	8-11A	25-21	12-16	28-24
16-23	25-21	19-24	3- 8	20-27
27- 9	11-16	26-23	16-20	19-23
6-13	20-11	24-27	32-28	Drawn

A—Corrects published play, where 1-5 lost.

Game No. 483, (G-5) THE "DUNDEE BARRED"

By Geo. A. Pierce

Exercise 1

One of the "barred" openings. Can White draw after the second move of game?

12-16	8-12A	8-12	11-16D	17-22
23-19	27-18	22-17	14-10	2-6
16-23	6-10A	9-13B	6-9	3-8
27-18	30-26	18-14	10-6	6-10
11-16	1-6	13-22	16-19	22-25
24-20	28-24	25-18	23-16	14-9
10-14	12-16	10-17	12-19	5-14
20-11	26-23	21-14	6-2	10-17
14-23	4-8	2-7C	9-18	25-30
26-19	24-19	29-25	18-14	17-22
7-23	16-20	7-11	13-17	19-24
31-27	32-27	19-15	25-21	Drawn

A—Gonotsky's attack on Ginsberg.

B—Probably Black's best play.

C—If 6-10, then 14-7, 3-10, 18-15, 10-14, 15-11, 14-17, 11-8, 5-9, 8-3, 9-14, 3-8, 17-22, 8-11, 22-26, 19-16, 12-19, 23-16, 26-31, 27-23, 31-27, 23-19, 27-23, 11-8, 20-24, 8-12, 24-27, 19-15, 23-19, 15-11, 27-31, 11-8—Drawn.

D—12-16, 15-8, 3-12, 25-21, 6-9, 18-15, 9-18, 23-14, 16-19, 15-11, 19-24, 27-23, 24-27, 23-18—Drawn.

Exercise 2

12-16	31-27	20-27	17-13	2-9
23-19	8-12A	18-14	10-14	8-3
16-23	27-18	9-18	19-15	9-13
27-18	6-10A	23-7	14-23	3-7
11-16	30-26	3-10	15-8	26-31
24-20	1-6A	32-23	23-26	7-2
10-14	28-24*	4-8	25-21	31-26
20-11	12-16	22-18	9-14	2-6
14-23	26-23*	8-11	29-25	Drawn
26-19	16-20B	23-19	6-9	
7-23	21-17*	5-9-1	13-6	

A—Gonotsky's attack against Ginsberg.

B—4-8 seems slightly stronger.

C—If 5-9 or 6-9, then 17-13 draws. Or if 2-7, then 23-19, 5-9, 22-18, 9-13, 25-22, 7-11, 18-14, 11-15, 14-7, 15-24, 7-2, 6-10, 2-7, 10-15—Drawn.

Var. 1

6-9	5-14	10-17	23-26	11-16
25-21	29-25	21-14	22-18	14-10
9-14	14-18	18-23	26-30	30-26
18-9	17-14	25-22	19-15	10-5

Drawn.

Exercise 3

12-16	26-19	12-16	17-14	6-9
23-19	7-23	26-23*	10-17	18-15
16-23	31-27	4-8A	21-14	10-14
27-18	8-12	24-19B	7-10	15-10
11-16	27-18	16-20-1	14-7	24-20
24-20	6-10	32-27	3-10	Drawn
14-10	30-26	8-12-2	25-21	
20-11	1-6	22-17	9-13	
14-23	28-24*	2-7-3	29-25	

A—16-20, then 21-17 draws.

B—If 22-17, then 16-20, 32-27, 9-14,

18-9, 5-14, 24-19, 8-11, 19-16, 11-15, 16-12, now a problem—Black to play and win: 2-7, 25-22, 7-11, 17-13, 11-16, 22-17, 15-19, 29-25, 19-26, 27-23, 26-30, 25-22, 16-19, 23-16, 30-25, 16-11, 25-18, 11-7*, 20-24, 7-2*, 24-27, 2-9*, 18-23, 9-18, 23-14—Black wins.

Var. 1

8-12	18-14	3-10	18-14	20-24
22-17	13-22	25-18	10-17	14-10
9-13	14-7	16-20	21-14	Drawn

Var. 2

9-13	15-11	14-17	8-3	26-22
19-16	6-10	21-14	7-10	17-13
8-12	22-17	10-17	16-11	10-14
23-19	13-22	11-8	25-30	Drawn
3-7	25-9	17-21	22-17	
18-15	5-14	25-22	30-26	
10-14	29-25	21-25	3-8	

Var. 3

9-14	3-8	14-17	6-10	22-26
18-9	17-13	21-14	23-18	9-6
5-14	2-7	10-17	17-22	8-11
25-22	22-18	18-14	4-9	6-1

Drawn

Game No. 484. "Paisley" (G-6)

By A. P. Jones

12-16	7-14	1-5	11-16	26-22
24-19	18-9	26-23B	17-14	14-10
8-12	5-14	13-17C	16-23	5-9
22-18	29-25	23-18	15-10	10-6
10-14	11-18	14-23	6-15	9-14
25-22	26-22	21-14	18-4	6-2
16-20	3-7	10-17	22-26	14-17
19-15	22-15	27-18	4-8	2-7
4-8	7-10	17-22	26-31	17-21
22-17	23-19	25-21	8-11	7-11
9-13	2-7	7-11D	31-26	White
17-10	31-26A	21-17	11-15	wins

A—This move is given as a loss in Wendemuth's Companion.

B—The Companion gives 28-24 here. This move seems to give White a good enough game.

C—7-11, 30-26, 11-18, 26-22, 5-9, drawn.

D—Of course Black could have drawn here by 22-25. (This is perhaps doubtful after 18-14—J. G. F.)

This game may be of interest as it seems to contain a correction of popular work. The game was played recently at Bismark. Fred Svaren had the Blacks and A. P. Jones the Whites. Mr. Svaren had been studying the opening and informed me that I had corrected the books in my play. After I got home I looked it up in the Companion. My copy had been owned by the late A. Bjerkness and I found that he had beaten me to the correction and had placed a note at the 26th move of the game in question saying, "26-23 should at least draw."—A. P. Jones.

Game No. 485, "Ayrshire Lassie" (E-7)

(Contributed by W. Donaghy)

I am enclosing part of an analysis by A. J. Heffner that appeared in his Herald column in 1922. It seems to show that 3-7 is safe for a draw if met by 30-26, but that 31-26 in reply would lose for White.—W. Donaghy.

11-15	10-15	9-13	11-18	12-16
24-20	19-10	24-19	19-15	D14-10
8-11	6-15	15-24	13-17	6- 9
28-24	21-17	28-19	25-22	10- 7
4- 8	7-11	6- 9	17-26	16-19
23-19	17-14	22-15	31-22	7- 3
15-18	3- 7A	9-18	18-25	9-14
22-15	30-26-1	26-23	29-22	3-12
11-18	1- 6	2- 6C	7-11	14-21
26-22	32-28B	23-14	22-18	15- 8

—Drawn—A. J. Heffner.

A—Mr. Allin asks (Checkerist, page 131) if this is sound.

B—Mr. Allin shows a draw here by 26-23.

C—And here by 13-17.

D—27-23, 6-9, 15-10, 8-12, 10-7, 11-15
—Drawn.

Var. 1				
31-26	9-18	8-11	6-15	2- 7
12-16E	22- 8	27-24	19-10	26-30
32-28	7-10	11-15	24-19	7-10
8-12	8- 3	10-14*	10- 6	14-17
27-23	27-32	25-22	2- 9	21-14
18-27	3- 8	*14-18	13- 6	30-21
24-19	32-27	22-17	19-15	14- 9
15-24	25-21-4	18-23	30-25-2	18-14
28-19	5- 9*	17-13	15-18	10-17
16-23	29-25	9-14	6- 2	21- 5
26-19	1- 6*	15-10-3	23-26	B. wins

—Heffner.

E—This wins and corrects Draughts World game 1815, where 9-13 is played and White wins.

Var. 2				
6- 2	22-17	9- 5	10-15	19-15
15-10	31-26	6- 1	23-26	12-19
30-25	17-13	2- 7	15-19	15-24
23-26	26-22	14-18	22-18	26-31
25-22	13- 9	7-10	20-16	B. wins
26-31	10- 6	18-23	18-23	Heffner.

Var. 3				
30-25	22-17	14- 7	25-22	17-13
14-18	23-26	2-11	30-25	22-18
15-22	17-14	18- 9	22-17	9- 5
24-15	6-10	26-30	25-22	18-14

—B. wins—Heffner.

Var. 4				
25-22	22-17	17-13	5- 1	2- 7
5- 9	27-24	9-14	6- 9	30-26
20-16	19-15	13- 9	1- 5	7-11
27-23*	12-19	24-19	9-13	14-18
29-25	11-16	9- 6	5- 1	11-15
1- 6	14-18	19-15	18-23	26-22
25-21	16- 7	6- 1	1- 6	21-17
9-14	2-18	15-10	23-26	22-29
8-11	30-25	1- 5	6- 2	15-22
23-27	6- 9	10- 6	26-30	29-25

—B. wins.—Heffner.

Game No. 486, "Denny" (C-2)

By F. R. Wendemuth

The June number of the Morris System's Checkerist contains a game by M. C. Hammar that attempts to correct Wendemuth's Checker Companion, but Mr. Hammar's play contains at least three errors. The first was pointed out by Joseph

Duffy.

10-14	26-23	14-17	26-23B	11-16
22-17	10-14	21-14	18-22	20-11
7-10	28-24	10-17	13- 9	7-16
17-13	6-10	23-19	22-26	32-28
3- 7	31-26	6-10	9- 5	26-22
24-20	1- 6	13- 9A	26-31	Black
14-18	25-22	5-14	5- 1	wins
23-14	18-25	22-13	31-26	
9-18	29-22	14-18C	1- 5	

A—Here the Companion plays 27-23 with a drawn result; Mr. Hammar plays 13-9 for a white win.

B—If 26-22, 18-25, 30-21, 10-14, 27-23,

B—If 26-22, 18-25, 30-21, 10-14, 27-23, 2-6, black wins. If 27-23, 18-27, 32-23, 10-14, 13-9, 11-16, 20-11, 7-16 black wins.

C—This corrects Mr. Hammar, who plays 2-6 for a white win, but John Howe Sr. shows that his play fails to win. Continue 2-6, 32-28, 11-15, 30-25, 8-11, 25-21, 15-18, 13-9, 6-13, 19-16, 12-19, 24-6, 4-8, 6-2, 7-10, 2-6D 18-22 drawn.

D—Here Mr. Hammar might have won by 26-23, 18-22, 23-19, 22-26, 27-24, 11-15, 2-7, 15-18, 7-3 white wins.

—F. R. Wendemuth

Game No. 487, "Double Corner" (B-3)
By "The Bo'sun."

9-14	25-22	12-19	16-12	18-23
22-18	1- 5	17- 3	2- 6	25-22
11-15	1-27-24	19-24	12- 8	23-26
18-11	9-13	3- 8	6- 9	22-18
8-15	24-20	24-27	8- 3	26-30
25-22	11-15	31-24	10-14	7-10
7-11	2-32-28	20-27	30-25	30-25
22-17	15-24	8-11	23-19	10-15
4- 8	28-19	27-32	11- 7	25-22
29-25	8-11	26-23	14-18	18-14
3- 7A	20-16	6-10	22-15	22-25
24-19	11-20	23-19	19-10	14-10
15-24	19-15	32-27	7-14	25-22
28-19	10-19	19-16	9-18	10- 7
5- 9	23-16	27-23	3- 7	5- 9

And 7-2, 9-14.—Draws.

Var. 1				
23-18	30-26	14- 9	18-11	23-19
14-23	20-24	8-11	7-16	14-18
27-18	17-14	22-17	17-23	9- 6
11-16	10-17	13-22	10-14	1-10
26-23	21-14	26-17	19-15	15- 6
16-20	6-10	11-15	16-20	2- 9

—Drawn.

Var. 2				
19-16	16- 7	26-23	30-26	20-16
12-19	2-11	15-18	11-18	13-22
23-16	32-27	22-15	26-17	21-17
7-11	5- 9	13-22	9-13	Drawn

A—Will this draw?

Game No. 488, "Ayrshire Lassie" (E-7)

By the "Bo'sun"

11-15	26-22	10-15	20-16	25-22
24-20	2- 7	19-10	25-30	10- 7
8-11	22-15	6-15	16-11	22-26
28-24	7-11	11- 7	1- 5	14-18
3- 8-2	20-16A	9-14	10-14	5- 9
23-19	11-18	7- 2	30-26	7- 3
15-18	16-11	15-18	29-25	9-13
22-15	8-15	23-19B	22-29	3- 7
11-18	21-17	18-22	31-22	26-31
26-22	13-22	2- 7	29-25	18-23
7-11	27-23	14-17	22-18	13-17
22-15	18-27	7-10	25-22	7-10
11-18	25-11	17-21	18-15	W. wins
30-26	5- 9	24-20	22-25	
9-13	32-23	21-25	15-10	

—J. H. Fell in Seattle Union Record game No. 203.

A—Corrects the "B. D. P.," page 37, var. 4, where 32-28 only draws.**B**—24-20 also wins. Other play by Mr. Fell is omitted.**Var. 2**

4- 8	21-17	15-24	19-15	12-16
23-19	7-11	28-19	13-17	14-10
15-18-3	17-14	6- 9	25-22	6- 9
22-15	B 3- 7	22-15	17-26	10- 7
11-18	C30-26	9-18	31-22	16-19
26-22	A 2- 6	26-23	18-25	7- 3
10-15	32-28	1- 6	29-22	9-14
19-10	9-13	23-14	7-11	3-12
6-15	24-19	11-18	22-18	14-21

—Drawn.—A. J. Heffner.

A—In game 379, var. 2, Mr. F. F. Smith gives 1-6 here and White wins.**B**—Said to lose by Mr. Smith.**C**—Mr. Heffner has shown that 31-26 loses here, hence 3-7 at B must be a pretty good move.**Var. 3**

12-16-4	14-17	9-14	14-23	18-23
19-12	29-25	31-26	A26-19	15-18
15-18	17-21	3- 7	7-11	23-27
22-15	22-17	12- 8	8- 3	20-16
10-28	7-10	15-18	11-15	27-32
21-17	25-22	22-15	3- 8	16-12
11-15-10	8-11	11-27	32-28	32-27
17-13	26-23	32-23	8-11	24-20
9-14	5- 9	28-32	15-18	27-23
25-22	27-24	23-18	11-15	18-27

and 10-14—Black wins.—John Strudwick.

A—Left here as drawn in the "B. D. P.," page 43, var. 6.**Var. 4**

9-14-6	27-23	15-24	23-16	23-18
22-17	11-15	28-19	15-18	16-11
15-18	19-16	8-12	22- 6	9-13
32-28B	12-19	26-23	13-31	11- 8
5- 9-8	23-16	6- 9	6- 2	18-15
25-22-5	7-11	31-26	31-27	8- 4
18-25	16- 7	11-15	16-12	14-18
29-22	2-11	19-16	27-23	B. wins
9-13	24-19	12-19	20-16	

—R. Sallaway.

B—"B. D. P.," page 46, note B, says this draws by 11-16, but 5-9 instead of 11-16 wins for Black.**Var. 5**

19-15	11-18	22-17	1- 6	26-22
10-19	25-22	9-13	28-24	14-17
17-10	18-25	27-23	6- 9	21-14
7-14	29-22	13-22	13- 6	10-26
24-15	8-11	26-17	2- 9	23-18
18-23	30-26	C 3- 7	31-26	7-10
26-19	6-10	17-13	9-13	B. wins

—R. Sallaway.

C—Corrects Robertsons' Guide, var. 319, where 11-15 only draws.**Var. 6**

10-14	24-19	8-11	20-16	7-14-17
19-10	1- 6	17-13	3- 7	21-14
6-15	25-22	15-18	30-25	10-26
22-18	6-10	13- 6	9-13	19- 3
15-22	22-17	2- 9	C31-26	12-19
26-10	11-15	32-28	18-23	24-15
7-14	27-24	11-15	26-22	W. wins

—"Bo'sun."

C—Corrects "B. D. P.," page 47, var. 7, where 25-22 only draws.**Var. 7**

13-17D	25-22E	31-27	15-24	14-18
22-13	27-31	24-20	28-19	19-15
23-27	22-17			W. wins

—A. F. Obney.

D—Suggested by D. C. Calvert to draw.**E**—Here Calvert gave 13-9.**Var. 8**

11-16	7-32	5- 9-9	6- 9	12-19
20- 4	25-22	24-19A	30-26	23-16
3- 8	18-25	9-13	1- 5	W. wins
4-11	29-22	26-23	19-16	

—Geo. Sneddon.

A—Corrects "B. D. P.," page 46, note B, where 17-13 only draws.**Var. 9**

10-15B	22-18	6-10	22-17	18-22
17-10	24-28	8- 3	14-18	20-16
32-27	18-15	5- 9	17-14	19-23
24-20	28-32	3- 8	10-17	16-11
27-23	30-26	9-14	21-14	23-26
26-19	32-28	8-11	12-16	31-27
15-24	15-11	28-24	11- 8	Drawn
28-19	1- 6	26-22	16-19	
6-24	11- 8	24-28	14-10	

—Sneddon.

B—This restores the draw to note B, page 46.**Var. 10**

6-10	25-21	20-24	26-23	26-31
17-13	8-11	27-20	32-28	19-15
9-14	21-14	5- 9	9- 6	31-24
25-22	6- 9	21-17	18-22	15-11
11-15	13- 6	A 7-10	6- 2	28-32
27-23	2-25	17-13	22-25	11-15
1- 6	30-21	9-14	2- 6	32-27
29-25	15-18	13- 9	25-30	15-18
14-18	20-16	10-15	6-10	14-17
23-14	11-20	32-27	30-26	20-16
10-17	31-27	28-32	10-19	17-22

—Black wins. D. G. McKelvie in Draughts Review.

A—Corrects the "B. D. P.," page 42, var. 1, where 7-11 only draws. These are a few corrections of the British Draughts Player not given by F. F. Smith.

—"Bo'sun."

Game No. 489, "Paisley" (F-6)

By R. J. Allen

11-16	16-20	3-10	14-18	31-26
24-19	31-27	E18-14	6-1	7-11
8-11	A 6-10-1	10-17F	5- 9J	26-31
22-18	26-23	21-14	1- 6	K10-14
4- 8	10-17	9-18	9-13	31-26
18-14	21-14	23-14	6-10	11-15
9-18	1- 6	16-23	18-23	L26-31
23-14	29-25	27-18	15-11	15-19
16-23	11-16	I 2- 6	20-24	31-26
27-18	24-19	18-15	11- 7	19-24
12-16	B 6- 9	6- 9	24-27	26-22
28-24	25-21	14-10	7- 2	24-27
8-12	G 7-10	9-14	27-31	22-18
25-21	14- 7	10- 6	2- 7	14-10

—White wins

A—6-9 is preferable, as text is considered weak.

B—In the third American Tourney, O'Grady v. Bolton, 7-10, 14-7, 3-10 was played. W. G. Parker in "Staffordshire Sentinel" continues as follows to improve their game by:—

25-21	30-25	32-28	19-15	13- 9
10-14C	6-10	14-17	16-19	14-18
18- 9	25-22	22-13	23-16	9- 6
5-14	2- 7	10-14	12-19	7-10

—White wins.

C—D2-7, 30-25, 6-9, 18-15, 10-14, 15-11, 7-10, 25-22.—White wins.—W. G. Parker.

D—5-9, 30-25, 10-14, 25-22, 6-10, 32-28, 2-7, 18-15.—White wins.—W. G. P.

E—30-25 was published to a white win also by W. G. Parker; the text seems equally as good.

F—A correspondent states this is credited to J. Alexander as a draw. Our readers might be able to state if such has been published, as a draw seems doubtful.

G—Also arrives from the "Dyke," colors reversed, thus:

11-15	10-19	6-22	4- 8	9-14
22-17	25-22	26-17	25-22	32-27
15-19	8-11	5- 9	11-15	H*8-12
23-16	22-18	17-13	22-17	27-23
12-19	9-14	2- 6	7-10	
24-15	18- 9	29-25	27-24	

Same position—F. Tescheleit

H—Proposed to correct G. F. Allen v. J. Mowat, where 8-11 now 31-26 loses, but instead play *27-23, 19-26, 30-23 3-8 is same as Lees' Guide, page 109, Var. 5, colors reversed.—F. Tescheleit.

I—Appears black's best, as 2-7 loses easily by 18-15, and, if 12-16, white should win also.

J—The information for position similar to the Petterson "Drawbridge," but in this case black has not the move.

K—We have an interesting ending, colours reversed, by H. M'Kean. If it was black to play instead the draw would be by Petterson's position.

L—12-16, *15-11, 16-20, 14-18, 36-31, 18-27, 31-24, 11-15, 13-17, 15-18, 24-28, 18-14, 17-21, 14-18—White wins—H. M'Kean.

Var. 1

9-18	2-11	16-19	2-24-27	24-27
23- 7	21-17	30-26	32-23	26-22
16-23	12-16	19-24	20-24N	27-31
27-18	17-14M	14-10	23-19	10- 7

White wins—R. Galloway

M—Encyclopedia, volume 2, page 115, var. 27.—17-13 was played by A. Jordan against H. Morrall, which only draws. Text wins.

N—11-16, 10-7, 20-24, 7-3, 24-27, 3-8, 16-20, 23-19, 27-31, 26-23—White wins—R. Galloway.

Var. 2

5- 9	11-16	24-28	24-27	32-27
10- 7	3- 8	11-16	32-23	22-18
9-13	16-19	19-24	28-32	20-24
7- 3	8-11	26-22	18-14	23-19

—White wins—R. Galloway.

(Game No. 210 in Govan Press.)

NOTE—Criticisms on above invited.

F. Tescheleit comments as follows on the foregoing game:

Re Game 210, Paisley (11-16, 24-19)—Note E—30-25 only draws by 9-13, 18-15, 2-6, 25-22 into the usual Paisley play by T. Goldsboro—F. Tescheleit.

I first showed the win in Var. 1 in the "Melbourne Times," also criticisms to Game 75 in "Kalkirk Herald."—F. Tescheleit.

At note G. of above game, 2-6 is usual and well known draw, but the point in question is at note F.—Editor.

Game No. 490, "Kelso" (D-3)

By James Hill

10-15	23-19	10-15	27-24	32-27
22-18	6-10	19-10	3- 7	2-11
15-22	27-23	7-23	20-16	27-20
25-18	8-11	26-19	13-17	28-24
9-13	24-20	9-14	22-13	20-27
29-25	15-24	30-26	15-18	11-15
11-15	28-19	6-10	13- 9	27-23
18-11	2- 6	26-23	18-27	15- 6
8-15	32-28	* 1- 5	9- 6	14-18
25-22	5- 9	1-31-27	27-32	Black
4- 8	†23-18	11-15	A 6- 2	wins

†—31-27 draws H. F. Shearer, Encyclopedia, page 276, Note X—Editor.

A—This is the point where the game in cross-board analysis looks dangerous. If 6-1 or 24-20, then 14-17 wins for black—J. Hill. 19-15 at this stage draws.—Editor.

Var. 1

31-26	20-16	23-18	19-10	22-18
11-15	5- 9	21-25	12-28	30-26
28-24	21-17	18- 2	26-23	23-19
3- 7	14-21	10-15	25-30	26-23

—Black wins.

Game No. 491, "Edinburgh" (A-3)By F. Tescheleit (London)
(From Govan Press)

9-13	24-15	2- 6	25-21	12-16
22-18	11-25	26-2A	11-15	24-20
10-15	29-22	8-11	21-14	*16-19
25-22	1- 6	15- 8	7-10	23-16
6-10	22-18	4-11	14- 7	14-18
18-14	6- 9	1-31-26	3-10	26-23
10-17	2-18-15	6-10	28-24	18-25
21-14	9-18	30-25	10-14	16-11
15-19	23-14	10-17	27-23	Drawn

Var. 1

30-26	31-22	28-24	24-20	27-23
6- 9	7-10	10-15	15-19	31-26
22-18	14- 7	3-32-27	22-18	23-18
13-17	3-10	9-14	19-26	16-19
26-22	27-23	18- 9	18- 9	18-14
17-26	12-16	5-14	26-31	Drawn

Var. 2

30-25	17-26	28-24	4- 8	32-28
13-17	31-22	8-12	25-21	16-20
23-22	12-16	24-19	8-11	

Black wins.—J. Searight v. A. A. Mauchan.

Var. 3

32-28	28-19	17-13	13-9	6- 2
16-20	20-24	9-14	28-32	28-24
24-19	22-17	18- 9	9- 6	Black
15-24	24-28	5-14	*32-28	wins

D. A. Plumly.

A—30-25, 7-10—Drawn.

Game No. 492, Paisley-Alma"

By James A. Finn

11-16	17-10	12-16	16-12	14-18
24-19	6-24	21-17	27-23	4- 8
8-11	32-28	9-14-5	12- 8	16-11
22-17	1- 6-1	25-21	23-19	8- 3
3- 8	28-19	16-20	8- 3	15-19
25-22	6-10	26-23	19-16	17-14
11-15	29-25	24-27	3- 7	10-17
27-24	11-15-2	31-24	4- 8	21-14
7-11	20-11	20-27	11- 4	11-15
24-20	15-24	23-19	2-11	13- 9
15-24	23-18	27-31	17-13	18-23
28-19	8-15	19-16	11-15	9- 6
10-14	18-11	31-27	22-17	Drawn

—J. A. Finn.

Var. 1

9-14	16-23	5- 9	4- 8	9-14
28-19	26-19	17-13*	30-25	25-21
14-18	1- 6	8-11	11-15	18-23
22-15	21-17	13- 6	22-17	13- 9
11-27	6-10	2- 9	15-18	
31-24	29-25	25-22	17-13	Drawn

—C. Hefter, "British Draughts Player," page 146, diagram play.

Var. 2

9-14	24-28	5-14	12-19	24-27
22-18	25-22	26-22	26-23	17-10
11-15-3	28-32	10-15	19-26	27-18
18-11	22-18	31-26	30-23	10- 7
8-24	32-28	15-19	28-24	
20-11	18- 9	23-16	22-17	Drawn

—J. A. Finn.

Var. 3

5- 9	18-11	20-27	22-18	14-21
25-22	12-16	17-13	4- 8-4	23- 5
11-15	22-17	27-31	7- 2	21-25
20-11	16-20	13- 6	8-11	2- 6
15-24	25-22	2- 9	18-15	10-14
30-25	24-27	11- 7	11-18	26-22
8-15	31-24	31-27	21-17	25-30

—Drawn

Var. 4

27-31	22-17	27-18	21-14	8-12
26-22	9-13	17-14	4- 8	14-10
31-27	18- 9	10-17	7- 3	Drawn

Var. 5

10-15	13- 9	18-22	7- 3	9-13
17-13	5-14	26-23	27-23	3- 7
9-14	17-10	27-32	18-14	22-25
25-21	24-27	23-18	23-18	30-21
14-18	31-24	32-27	14-10	13-22
22-17	20-27	10- 7	6- 9	
16-20	21-17	2- 6	10- 6	Drawn

—J. A. Finn.

Can any corections or improvements be shown on the foregoing play?

Game No. 493, "Double Corner" (B-6)

Played between H. P. Halloway (champion of Birmingham) and F. F. Smith (Ex-champion of Birmingham.)

Black—Halloway

White—Smith

9-14	3- 8	11-18	14-23	10-14
24-19	25-22	24-19	27-18	17-10
11-15	5- 9	22-25	9-14	6-24
28-24	22-18B	29-15	18- 9	32-28
8-11	15-22	7-11	11-18	24-27
22-17A	19-15	23-18	9- 5	31-24

and after 12-16, etc., Black wins—15th July 1926.

Notes by F. F. Smith

A—22-18 is preferable, but the text move was played in order to see what happened to it. J. Alexander, however, in the "Encyclopaedia" says "One point to be noted is that against 7-11, 22-17 is not good. Against 8-11, it is better than 22-18."

B—Still curious and paid the penalty. 17-13 draws here. The 22-17 line usually runs into a variation of the Glasgow," a little in favor of Black.

Game No. 494, "Laird and Lady" (E-5)
By the "Bo'sun"

11-15	11-16	1- 6	7-10	12-19
22-17	25-21	19-15	11- 7	3- 8
9-13	4- 8	11-16	9-14	C24-28
17-14	26-22	25-22	7- 3	8-12
10-17	8-11	7-10	6- 9	19-23
21-14	22-18	14- 7	3- 8	26-19
8-11	16-20	3-19	19-24	10-15
24-19	30-26	18-15	8- 3	19-10
15-24	6- 9	2- 7	16-19	14-17
28-19	29-25	15-11	23-16	Drawn

—Shearer.

C—Corrects the "B. D. P.," page 405, note C, where 10-15 loses.

Game No. 495, "Single Corner" (E-3)

By the "Bo'sun"

The following play from the old log book varies from P. H. eKtchum's latest book.

11-15	9-18	1- 7-10	2-11	17-22
22-18	23-14	14- 7	15- 8	10- 6
15-22	4- 8	3-10	22-26	22-26
25-18	27-23	18-15	23-19	30-23
12-16	8-12	10-14	16-23	31-26
29-25	23-18	15-11	18-14	23-19
16-20	6- 9	9-13	26-31	26-23
24-19	31-27	19-15A	27-18	18-15
8-11	11-16	14-17B	13-17	23-16
18-14	26-23	22-18	8- 3	15-11
10-17	1- 6	17-22	6- 9C	16- 7
21-14	25-22	11- 7	14-10	3-10

—White wins.

A—In his var. 48 at this point 22-18 is given and only draws.

B—6-9, 15-10, 14-17, 22-18, 17-22, 18-14, 9-18, 23-14, 13-17, 11-8, 17-21, 8-4, 22-25, 4-8, 25-29, 10-7—W. wins.

C—17-22, 14-10, 6-15, 18-11, 22-26, 30-23, 31-26, 23-19, 3-7, 23-16, 7-3—White wins.

Var. 1				
6-10	5- 9	17-22	9-18	30-26
30-26	15-11	2- 6	23-14	11-15
10-17	7-10	22-26	16-19	26-22
22- 6	11- 7	19-15	10- 7	15-24
2- 9	10-14	D 3- 8-2	12-16	22-18
18-15	7- 2	6-10	7-11	10- 7
9-13	14-17	26-30	8-12	18- 9
26-22	22-18	18-14	15-10	24-19

Drawn.

D—In his var. 49 here 26-30 is given and White wins.

Var. 2				
26-31E	20-24	27-31	13-17	17-22
6-10	10-14	15-11	1- 6	15-11
31-24	24-27	31-27	27-24	24-27
23-19	14- 5	5- 1	18-15	23-18

Drawn.

E—This shows another way to draw.

Game No. 496, "Edinburgh" (A-3)

Wherein the London analyst offers some interesting play to prove a White win after the 5-9 variation of the 10-15 line. He has held the field against many prominent critics on this particular line of play:

9-13	X	10- 6	9- 6	8-12
22-18	16-19B	24-28	10-14	6- 2
10-15	21-17	6- 1	6-10	25-29
25-22	6-10F	9-14	14-17	2- 6
5- 9	25-21	26-23	10-14	29-25
29-25	19-24	14-17	17-21	6-10
7-10	X	1- 5	14-17	25-29
18-14	30-26	X	22-25	10-15
9-18	1- 6	2- 6G	17-22	29-25
X	17-14	5- 9	25-29	15-18
26-23	X	6-10	22-26	White
10-14	11-15	23-18	29-25	wins
24-20	X	13-17	13- 9	
12-16	14-10	22-13	4- 8	
23-18A	6- 9	15-22	9- 6	

A—Prepared a few years ago and corrects published play where 28-24, 8-12 is given a win by A. B. Scott, but will only draw.

B—6-10C, 21-17, 1-5D, 25-21, 8-12, 31-26, 16-19, 26-23, X, 12-16, 28-24, 4-8, 32-28, 8-12, 18-14, White wins.

C—6-9, 21-17, 2-7, 25-21, 8-12, 17-14, 1-5, 31-27, 16-19, 27-24, 12-16, 21-17, 4-8, 30-26, 8-12, 32-27, White wins

D—15-19, 25-21, 1-5E, 18-14, 2-7, 31-27, 8-12, 27-24, 19-23, 24-19, White wins.

E—8-12, 18-14, 2-7, 14-9, 10-15, 31-27, 4-8, 17-14, White wins.

F—Here is the win against 6-9:

6- 9	32-27	27-23	10- 7	21-25
25-21	6-10	12-16	14-17	22-18
1- 5	17-14	14-10	7- 3	15-22
30-26	X	9-14	17-21	25- 9
2- 6	8-12	X	3- 8	

—White wins.

G—4-8, 5-9, 8-11, 9-14, 2-7, 14-9, 7-10, 9-6, 10-14, 6-10, 14-17, X, 23-18, White wins.

In the foregoing play "takes" minus any alternative are represented by X, in lieu of the figures. Mr. Tescheleit introduced this method of recording play many years ago, as a means of economising in figures. Thus in note G the X after 14-17 represents 10-19, 17-26. The system has never proved very popular, yet by its aid a saving of over 60 figures has here been effected.—(Glasgow Herald.)

Game No. 497, "Edinburgh" (A-3)

A. Hall (Morley)					J. Rodgers (Wakefield)				
9-13	11-16	4- 8	9-14	15-18	22-18	26-23G	18-15	18- 9	23-14
12-16	13-17	7-11	5-14	16-23	24-19	31-26	22-18D	22-18	27-18
16-20F	6- 9	1- 6	14-17	20-27	18-14	25-22	26-22	18-14	32-23
10-17	17-21	6-10	11-15	H17-22	21-14	29-25A	15- 6E	10- 7	
8-12	9-13B	2- 9	3-10		23-18	28-24C	14-10	14- 7	Drawn

(Notes by J. Rodgers)

A—Varies from Shearer's Handbook where 22-17 is played to a draw.

B—1-6 appears best, and 9-13 seems to lose.

C—14-19, 5-14, 18-9, 2-6—Black wins.

D—14-10, 11-18, 22-15, 2-6, 25-22, 5-9, 23-18—White wins.

E—This allows black to escape with a neat draw. 14-7, 3-10, 15-6, 2-9, 18-15, 11-18, 22-15—White wins.

F—8-12 is best, text doubtful—Editor.

G—27-23 is strongest—continuation given to win by F. R. Wendemuth (Editor).

H—Played in Yorkshire Club Championship.—(From Govan Press.)

Game No. 498, "Laird and Lady" (E-5)

By the "Bo'sun"

11-15	24-20	15-18	21- 7	22-17
23-19	6-10	22-15	23-27	11- 7
8-11	29-25	11-27	7- 3	9-14
2-17	1- 6	31-24	13-17A	10-15
9-13	32-27	8-11	3- 8	17-22
17-14	11-15	25-22	27-31	7- 2
10-17	20-16	10-15	8-15	14-18
19-10	12-19	24-19	31-22	15-19
7-14	23-16	15-24	19-16	22-17
25-22	7-11	28-19	17-21	2- 6
4- 8-1	16- 7	6-10	16-11	18-22
27-23	2-11	22-18	5- 9	Drawn
3- 7	27-23	14-23	15-10	

—By Unknown.

A—Corrects the British Draughts Player, 396, var. 3, where 27-31 loses.**Var. 1**

3- 7	1- 6	15-18	13-22	12-16
27-23	28-24	22-15	23-18	25-21
6-10	14-18	11-27	8-11	10-15
24-20	23-14	32-23	21-17	17-13
4- 8	10-15	17-22B	6-10	22-26
31-27	27-23	26-17	30-25	B. wins

B—Corrects the "B. D. P.," page 375, note H, where 5-9 is given.**Game No. 499. "Dundee" (G-1)**

By F. Tescheleit (London)

(From Govan Press)

12-16	29-25	10-17	26-22	25-30
21-17	10-17	25-21	15-24	17-13
9-13	25-21	2- 6	28-19	30-26
25-21	1- 6	21-14	10-15	23-18
16-19	21-14	6-10	19-10	20-24
23-16	8-11	22-17	5- 9	1- 6
11-20	24-19	23-22	14- 5	3- 7
17-14	4- 8	26-17A	7-21	18-14
10-17	27-23	3- 8-12	22-17	7-11
21-14	6-10	2-31-26	21-25	
6-10	30-25	1-11-15	5- 1	Drawn

A—Much of this play comes from the Single Corner, opening as follows: 11-15, 22-18, 15-22, 25-18, 12-16, 29-25, 16-20, 18-14, 9-18, 23-14, 10-17, 21-14, 6-10, 25-21, 10-17, 21-14, 1-6, 30-25, 6-10, 25-21, 10-17, 21-14, 2-6, 26-22, 8-11, 24-19, 4-8, 22-17, 6-10, 27-23—Same position by W. Bryden vs. J. Moir.**Var. 1**

11-16	14- 5	7-21	5- 1	30-26
26-22	10-15	22-17	25-30	23-18
5- 9	19-10	21-25	17-13	20-24

—Drawn

Var. 2

28-24	17-13	27-23	15- 8	5- 9
20-27	10-17	26-30	17-10	10-14
31-24	23-14	23-18	8- 4	9-13
11-15	17-22	30-26	5- 9	14-23
32-27	13- 9	6- 1	4- 8	13-22
15-18	22-26	26-22	9-13	7-11
24-20	9- 6	19-15	1- 5	
3- 8	8-11	22-17	13-17	Drawn

—M. Boyle v S. Cohen

Var. 3

11-15	5-27-24	15-18	16-12	7-16
32-27	20-27	23-19	26-31	14- 7
15-24	31-24	18-22	19-16	3-10
28-19	11-15	24-20B	31-26	20-11
8-11-4	19-16	22-16	16-11	5- 9

Drawn—A Jordan v. N. W. Banks.

B—16-12C, 22-26, 19-16, 26-31, 24-20, 31-26, 16-11—Drawn—D. A. Plumly.**C**—22-25, 24-20, 25-30, 19-16, 10-15, 16-11—Drawn.**Var. 4**

5- 9	7-21	25-30	20-27	11-16
14- 5	23-18	18-14	31-24	24-20
10-15	21-25	30-25	8-11	16-19
19-10	5- 1	27-24	14-10	Drawn

—T. Reed v. W. Gray.

Var. 5

19-16	15-18	23-14	7-10	D 7- 2
11-15	17-13	17-22	14- 7	
16-12	10-17	13- 9	5-14	Drawn

—D. Lundie v. J. A. Kear.

D—Played by correspondence.**Game No. 500, "Edinburgh" (A-7)****Banes Cup Tourney Games**

The following two games were played in the Banes cup tourney now taking place at South Side Club, Chicago.

Black—Ketchum**White—Tanner**

9-13	8-11	11-15	31-27	7-11
24-20	15- 8	32-28	3- 8	16- 7
5- 9	4-11	12-16	27-23	2-11
23-18A	22-18C	20-11	28-24	12- 8
10-14	14-23	7-16D	23-19	11-15
18-15	27-18	24-20	24-20	8- 3
11-18	6-10	16-19	18-23	15-18
22-15	29-25	20-16	8-11	3- 7
7-11	10-14	19-23	15-18	26-30
26-22	31-27	16-11	22-15	7-10
11-18	14-23	23-27	19-10	30-26
22-15	27-18	11- 8	20-16	10-15
1- 5B	9-14	27-31	23-26	26-22
25-22	18- 9	8- 3	16-12	21-17
28-24	25-22	30-25	11-16	W. wins

A—Comes up from 9-13, 23-18 opening.**B**—14-18 and 3-7 are the published moves to draw.**C**—The beginning of White's weakness, 30-26 would be better.**D**—A draw from this stage would be hard to find.**Game No. 501, "Regular Second" (E-6)**

Played in the Banes cup tourney between P. H. Ketchum, Black, and Joseph Duffy, White.

11-15	27-24	14-18C	26-22	16-19
24-19	16-20	23-14	9-13	27-24
15-24	31-27	9-18	22-15	20-27
28-19	7-11A	26-22	16-19	32-16
8-11	18-15	7-14	10- 7	28-32
22-18	11-18	22-15	19-28	22-18
11-16	22-15	12-16	7- 2	32-27
25-22	2- 7B	15-10	8-12	11- 7
4- 8	15-10	5- 9	25-22	3-10
29-25	6-15	30-26	12-16	2- 7
10-14	19-10	14-18	15-11	W. wins

A—7-10 and 6-10 are the usual moves here, but 7-11 is perfectly sound.

B—In the match between Barker and Drouillard the latter played 9-13 here and got a good game. 14-18 will also draw, but 2-7 looks weak.

C—Black appears to have no draw after this move.

Game No. 502, "Denny" (C-2)

By F. Tescheleit (London)

10-14	20-11	6- 9	14-10	17-13
22-17	7-16	10- 6	4- 8	10- 6
7-10	32-27	15-18	A10-14*	13- 9
17-13	16-20	23-14	1-11-16	6- 2
3- 7	17-14	9-18	28-24	9- 5
24-20	22-25	6- 2	8-11	2- 6
14-18	29-22	5- 9	14-18	5- 1
23-14	6- 9	2- 6	22-25	6-10
9-18	13- 6	9-13	30-21	1- 5
21-17	2-25	6-10	29-25	31-26
10-15	21-17	8-11	21-17	5- 9
25-21	25-29	10-14	25-21	26-23
18-22	17-14	18-22	17-14	9- 5
27-23	1- 6	26-17	21-17	10-15
11-16	14-10	13-22	14-10	

—White wins.

A—Corrects published play in "Union Seattle Record," where F. O. Payne gives 10-7 white best.

Var. 1

12-16B	31-24	20-24	16-20	32-28
31-26	28- 3	3- 8	12-16	23-27
22-31	11-16	24-28	28-32	White
14-18	18-23	8-12	16-19	wins

B—11-15, 14-10, 15-18, 10-14—W. wins.

A Short Lesson

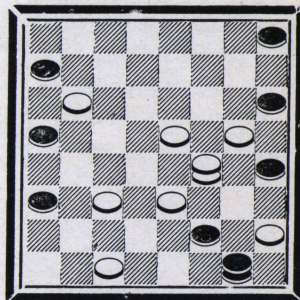
It is believed impossible to give a better illustration of scientific play, and perfect, instead of faulty analysis, than to cite the ending of a game between the great "master of the board," the late James Wyllie, and H. D. Lyman of New York, where the game in question was contested during one of Wyllie's visits to this country. The opening was the Bristol and ran on usual lines, Lyman having the Black side.

With four men each, the position was: Black men 1 and 3, kings 18 and 22; White men 12 and 17, kings 2 and 11, with White to move, Wyllie played 17-13, and of course, lost, but Squite Anderson of Colorado, an analyst of great skill, corrected Wyllie's play by showing a safe draw for White by playing, instead of 17-13, either 11-7, or 2-6. If 11-7, 22-13, then 2-6 draws. If 2-6, 22-13, then 11-7 draws. If 11-7, 3-10, then 2-6 draws and if 2-6, 1-10 then 11-7 draws. In a nutshell, the draw for White was established by a two for two exchange as soon as Black went 26-22 in an effort to steal the White man on square 17.

A BLOCK PROBLEM

By James A. Finn

Black—4, 5, 12, 13, 20, 21, 27, King 32



White—9, 15, 16, 22, 23, 28, 30, King 19

White to play and win

15-11*	19-28	3- 7	23-26-5	22-13
5-14	26-31*	11-15	30-23	30-25
23-18	20-24	7-10	21-25	13- 9
14-23	11- 7	15-19-3	23-19	
19-26	4- 8-1	10-14	25-30	
12-19	7- 3	19-23	18-23	W.
28-24*	8-11	14-18	13-17	wins.

Var. 1

13-17	8-11	18-22	31-27	27-31
22-13	3- 7	14-18	22-18	23-27
21-25-2	11-15	22-26	27-31	32-23
30-21	7-10	31-22	21-17	18-20
4- 8	15-18	27-31	31-27	W.
7- 3	10-14	18-23	17-14	wins

Var. 2

4- 8	11-15	18-22	21-25	30-25
7- 3	7-10	14-17	17-22	26-22
8-11	15-18	22-26	25-30	
3- 7	10-14	30-23	22-26	W. wins

Var. 3

15-18-4	17-22	21-25	30-25	30-25
22-15	14-17	17-22	15-11	26-22
13-17	22-26	25-30	25-30	
10-14	30-23	22-26	11- 7	W. wins

Var. 4

13-17	30-23	25-30	18-14	22-25
10-19	21-25	19-23	25-22	10- 7
17-26	23-18	30-25	14-10	W. wins

Var. 5

21-25-6	23-26	26-30	30-25	25-22
30-21	18-23	22-18	18-15	15-11

W. wins

Var. 6

13-17	23-26	21-25	25-30	30-25
22-13	30-23	18-22	22-26	26-22

—W. wins

James A. Finn, Pittsburg, Pa.

Problems by Radio

Way down in Australia the checker fans can enjoy the grand old game whilst at home, by hooking up the radio set and listening in. Recently Hugh Egan, Australian champion for many years, broadcast from station 3LO, Melbourne, a series of problems and their solutions. Egan is doing good work for the game in the south western continent.

SOLUTIONS TO PROBLEMS IN THIS ISSUE

No. 582, by W. B. Rice				
26-23	23-19	19-16	27-32	
18-22A	15-18	11-20	20-27	Drawn
A—17-14, 23-19, 14-10, 19-16, 11-20, 27-32—				
Drawn				

No. 583, by W. B. Rice				
10-6	17-14	14-17	15-10	6-2
14-18	18-22A	21-14	24-15	W. wins
A—18-23, 14-17, 21-14, etc.—W.wins.				

No. 584, by W. B. Rice				
11-8	16-7	19-16	27-24	3-8
4-11	2-11	12-19	20-27	W. wins

No. 585, by W. B. Rice				
21-17	23-26	14-9	6-9	8-12
13-22	30-23	5-14A	14-5	7-14
—and 12-28—W. wins				
A—7-14, 8-11, 16-7, 3-28, 5-14, 32-27, 31-24, 28-17—W. wins.				

No. 586, by Geo. Purcell				
12-8	27-23	32-23	3-8	8-31
4-11	18-27	20-27	26-19	W. wins

No. 587, by W. T. Person				
25-22	19-16	28-32	32-16	W. wins
18-25	12-19	19-28		

No. 588, by W. T. Person				
19-24	10-7	18-15	26-22	23-19
20-27	2-11	11-25	17-26	W. wins

No. 589, by Maurice Shapiro				
25-22	15-19	18-2	19-24	6-24
17-26	1-10	27-18	21-30	
14-9	29-25	30-7	2-6	
7-14	13-6	3-10	28-19	W. wins

No. 590, by Maurice Shapiro				
27-23	3-19	14-16	9-18	8-22
20-18	10-14	10-19	11-8	
12-8	1-10	16-14	4-11	W. wins

No. 591, by F. Molineaux				
16-19	14-10	5-9	15-18	15-19
10-14	11-8A	11-15	7-11	25-22
19-15	2-7B	9-13	18-22	19-23
7-2	8-3	10-14	11-15	14-9
15-11	7-11C	3-7	22-25	Drawn

A—11-16, 10-14, 16-19, 2-7, 19-23, 7-10, 23-26, 14-17, 26-30, 17-14, 30-25, 14-17, 25-21, 17-14, —Drawn

B—Forced; 10-14, loses by 8-3.

C—1-6, 18-15, 7-2, 15-11, Drawn.

No. 592, by W. E. Davis				
19-16A	10-14	7-10	23-27	16-11
11-15	7-2	22-29	18-22	27-23
16-11	14-17	10-14	27-31	11-7
15-18	2-7	18-23	20-16	23-19
11-7	17-22	14-18	31-27	7-2

—Drawn

A—25-22 loses by 11-15, 19-16, 5-9*, 16-11, 9-13, 11-7, 10-14, 7-2, 14-18, 2-7, 18-25, 7-10, 15-19, 10-15, 19-24*, 15-18, 13-17*, —B. wins.

No. 593, by W. E. Davis				
25-30	8-12*	12-19	7-10	30-26
26-22	27-24	24-8	22-18	8-3
—and 26-23 Black draws.				

No. 594, by D. Hamilton				
19-23	18-23	25-22	14-18	9-5
20-11	25-18A	7-2	24-20	11-8
23-19	23-5	22-18	18-14	10-6
2-9	1-18-14	2-7	7-2	2-9
19-24	29-25	18-15	15-10	5-14
28-19	14-10	31-27	20-16	
10-14	5-9	9-14	14-9	
17-10	10-7B	27-24	16-11	B. wins

A—If 19-17, 29-8—Black wins.

B—31-27, 25-22, 27-24, 22-18, 10-7, 18-15, 7-2, 15-10, 24-19, 9-5, 19-16, 10-6—Black wins.

Var. 1				
18-15C	22-18	8-11	14-18	31-26
29-25	8-4	23-19	D11-8	11-15
15-11	18-23	11-8	18-15	E 3-7
25-22	4-8	9-14	8-3	15-18
11-8	5-9	8-11	15-11	B. wins

C—31-27, 29-25, 27-24, 25-22, 18-14, 22-18, 14-10, 5-9, 24-20, 18-15, 10-7, 9-5, 7-2, 15-10—Black wins.

D—11-7, 19-15, 7-2, 15-10, 31-27, 18-14, 27-24, 14-9, 24-19, 9-5—Black wins.

E—If 26-22, then 15-18—Black wins.

No. 595, by D. Hamilton				
2-7	13-17	26-19	17-22	19-15
10-3	18-23A	25-30	30-25	W. wins

A—If 25-30, then 26-22—W. wins.

No. 596, by G. Shivas				
22-18	10-15	14-9	15-19	19-3
25-22	12-16	5-23	23-26	Drawn

No. 597, by W. Veal				
23-18A	8-3	3-8	30-26	8-11
26-31	7-11	11-16	31-15	W. wins

A—If 8-3, 7-11, 23-18—Drawn.

No. 598, by W. Veal				
7-3	11-15	11-15	17-26	15-22
8-12	8-11	18-27	20-16	
3-8	15-18	26-22	12-19	W. wins

No. 599, by John McKell				
9-6	16-7	2-20	30-16	2-7
12-3	6-2	3-7	20-2	
7-11	20-16	22-26	28-24	B. Wins

Comments on Openings

Gentlemen:

Anent the new "Checkerist" method of naming the openings in checkers. No doubt the system introduced and used in Scientific Checkers is simple and neat; but I am sure I voice the opinion of quite a number of old timers when I mention that the old way of referring to the openings has an appeal which is not yet found in the new method. When you see the name Old 14th or Single Corner or any of the old names they bring up a host of recollections connected with the past, and I assure you these old memories are very pleasant. The new method always puts me in mind of reading statistics of some sort for instance the report of the actuary of an Insurance Co. or something of that order. The old method has more human appeal.

Sincerely yours,
the "Bosun"

The Brooklyn Checker Club has re-organized and now have a new home at 602 Pacific St., Brooklyn. This is a more central location than the former club. Out of the city players are invited to visit the club, by secretary N. Matis.

Very soon Ginsberg and Gotnotsky will give a series of exhibitions for the purpose of securing funds for the International Match.

CHess CHATS *and* COMMENT

By MARVIN PALMER

Marshall Wins National Chess Tourney at Chicago.

* * *

American Chess Champion Emerges Victor in Closely Contested Finals.

* * *

LEON STOLZENBERG WINNER IN WESTERN CHAMPIONSHIP TOURNEY.

* * *

Frank James Marshall, chess champion of the United States since 1909, has once again vindicated his right to the title by his victory in the national masters tournament in Chicago, the earlier portion of which was reported in the Checkerist for August. At the commencement of play, on August 21, Marshall was quite naturally one of the favorites for highest honors, despite his comparatively indifferent showing in the Pan-American tournament, held at Lake Hopatcong, N. J., in the previous month. As the tournament progressed, however, it appeared more than likely that the first prize would go to one of the other competitors, and it remained for the thirteenth and final round to furnish the upsets which determined the fortunes of the five or six leaders, after one of the most closely-fought and exciting contests in American chess history.

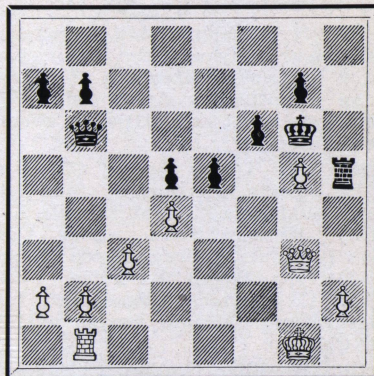
For the benefit of our readers, we again give the list of entries, in the order in which they were drawn for the pairings: 1, Frank J. Marshall, New York; 2, Lewis J. Isaacs, Chicago; 3, Edward Lasker, New York; 4, Charles Jaffe, New York; 5, Isaac Kashdan, New York; 6, Samuel D. Factor, Chicago; 7, A. J. Fink, San Francisco; 8, Oscar Chajes, New York; 9, Newell W. Banks, Detroit; 10, Abraham Kupchik, New York; 11, Carlos Torre, Mexico City; 13, Jackson W. Showalter, Georgetown, Ky.

Charles Jaffe led the field for a few rounds, then Geza Maroczy took the lead and held it until the ninth round, when he experienced his first defeat at the hands of Carlos Torre. Thereafter it was nip and tuck between Torre, Marshall, Jaffe and Maroczy, with Kupchik and Kashdan in close pursuit. At the close of the twelfth and semi-final round Torre was

CHess PROBLEM No. 12

From actual play.

Black (9 pieces).



White (9 pieces) to play.

What result and how?

showing his heels to his nearest rivals to the extent of one-half point, the scores being: Torre 8-3, Marshall, Maroczy and Jaffe, each $7\frac{1}{2}$ - $3\frac{1}{2}$. Isaac Kashdan was still in the running for a prize with 7-4, followed by Kupchik, $6\frac{1}{2}$ - $4\frac{1}{2}$.

When the masters sat down for the final round on September 2, no less than four of the games had an important bearing on the destiny of the first prize. These games were: Torre vs. Lasker, Showalter vs. Marshall, Maroczy vs. Isaacs, and Jaffe vs. Kupchik. It so happened that every one of these games "broke" just right for Marshall, adding another to the already long list of tournament victories won by the American grand master. In his game with Showalter, Marshall adopted Alekhine's Defense and at one stage of the game appeared to have slightly the worst of it. Fortunately for him, however, the Kentucky veteran weakened in the ending, and presented him with a much-needed point. Torre got into difficulties in his game with Edward Lasker, who had not been seen in his best form for a long time, but who seemed to get into trim just in time to give the Mexican's aspirations a severe jolt. This made Torre's score 8-4, one-half point behind Marshall's $8\frac{1}{2}$ - $3\frac{1}{2}$. Maroczy and Jaffe, both of whom had a chance to reach $8\frac{1}{2}$, also were doomed to disappointment, Maroczy being held to a draw by Lewis J. Isaacs, the lowliest contender, and Jaffe meeting defeat at the hands of Abraham Kupchik, who came up

(Continued on next page)

Marshall Wins Masters Chess Tourney

• • •

even with him at 7½-4½. Newell W. Banks demolished Kashdan's hopes for a prize by defeating him brilliantly in this same fateful thirteenth round. All in all, it was about as close a contest as one could well wish for. The prize winners were: Marshall, 8½ - 3½; Maroczy and Torre, 8-4; Jaffe and Kupchik, 7½-4½.

The Western championship tournament, staged concurrently with the major event, was won by Leon Stolzenberg of Detroit, from an exceptionally strong field. This was an open event and attracted twenty-two entrants:

Section A—Irving Spero, Cleveland; Paul L. Bowers, Pittsburgh; John Paul Stoner, Goulds, Fla.; Joseph Daniels, Kansas City; Herman Steiner, New York; John L. Brandner, Chicago; Leon Stolzenberg, Detroit; Byron B. Price, Ripon, Wis.; B. C. Jenkins, Logansport, Ind.; Charles Elison, Chicago; Hermann Hahlbohm, Chicago.

Section B—Elias Gordon, Chicago; R. Ballenger, Kalamazoo, Mich.; John T. Beckner, Louisville, Ky.; Albert C. Marfolis, Chicago; John N. Buck, Bramwell, W. Va.; Orrin Frink, Jr., New York; L. H. Wight, Kansas City, Mo.; Robert S. Scrivener, Memphis, Tenn.; John Winter, Detroit; William Widmeyer, Rolla, N. D.; Charles W. Phillips, Chicago.

The preliminaries were highly interesting, but as the scores made therein did not count in the final standing, they gave no clue as to who the ultimate winner

would be. In Section A, Herman Steiner made the spectacular score of 9½-½, the lone draw against him being secured by Stolzenberg, who later proved his nemesis in the finals. The Detroit expert stood second with 8-2, followed by Hahlbohm and Spero, each 7-3. The others, who were not admitted to the finals, were Bowers and Elison, 6-4; Brandner, 4½-5½; Daniels 4-6; Jenkins and Price, 1½-8½; Stoner, 0-10. The last-named player withdrew after losing three games.

J. T. Beckner of Louisville was the high man in Section B with a score of 8½-1½; Margolis being runner-up with 8-2, and Frink third with 7½-2½. Those eliminated in this section were Scrivener, 6½-3½; Gordon, 5-5; Phillips and Winter, 4½-5½; Buck and Widmeyer, 4-6; Ballenger, 1½-8½; Wight, 1-9.

Stolzenberg played a high grade of chess in the finals, defeating four of his six rivals and drawing with Hahlbohm and Beckner. He caught Steiner, his chief rival, in a mating net involving the sacrifice of his queen. This proved to be the deciding game of the tourney. Steiner likewise made a fine showing, a draw with Hahlbohm putting him one-half point behind the leader, as he won his other four games. Margolis captured the third prize with a score of 3-3; Hahlbohm and Spero tied for fourth and fifth at 2½-3½; and Beckner won the sixth and last prize with 2-4. Frink brought up the rear with 1½-4½.

At the close of the congress plans were laid for the organization of a national chess association to govern tourneys, etc.

National Chess Masters Tournament — Chicago, August 21—September 2, 1926

Players	Marshall	Maroczy	Torre	Jaffe	Kupchik	Kashdan	Factor	Lasker	Fink	Banks	Chajes	Showalter	Isaacs	Total won.
F. J. Marshall		1	0	½	1	1	½	½	1	0	1	1	1	8½
G. Maroczy		0	...	0	½	½	1	½	1	1	1	1	½	8
C. Torre		1	1	...	0	½	½	1	0	½	1	½	1	8
C. Jaffe		½	½	1	...	0	½	0	1	1	1	1	0	7½
A. Kupchik		0	½	½	1	...	½	1	1	0	1	1	0	7½
I. Kashdan		0	0	½	½	½	...	1	1	½	0	1	1	7
S. D. Factor		½	0	0	1	0	0	...	1	1	½	½	1	6½
Ed. Lasker		½	½	1	0	0	0	0	...	1	1	1	0	6
A. J. Fink		0	0	½	0	1	½	0	0	...	1	½	½	5
N. W. Banks		1	0	0	0	0	1	½	0	0	...	½	½	4½
O. Chajes		0	0	½	0	0	0	½	0	½	½	...	1	4
J. W. Showalter	...	0	0	0	0	1	0	0	1	½	½	0	...	3
L. J. Isaacs		0	½	0	1	0	0	0	0	0	0	1	...	2½
Total lost		3½	4	4	4½	4½	5	5½	6	7	7½	8	9	9½

Solutions to Problems No. 10 and 11

Problem No. 10 is won for White after 1 P-KB7, R-B4; 2 P-B7, R-7ch; 3 K-R3, B-R6; 4 Kt-B4ch, K-Q4 (K5); 5 Kt-K3 (Q6)ch, K-K4; 7 Kt-B5 and one of the pawns must queen.

In No. 11, Selesnieff shows an ingenious draw by 1 Kt-B4, R-QB4; 2 P-K7, R-B1; 3 Kt-Q6, R-KKt1; 4 P-Kt6, P x P; 5 Kt-B7ch, K-R2; 6 Kt-Kt5ch, K-R3; 7 Kt-B7ch and draws by perpetual check, the Black King not daring to venture to the fourth, where he would be mated.

Game No. 9, Ruy Lopez

White—Fink Black—Kupchik

A. J. Fink, the Pacific coast champion, defeated Abraham Kupchik of New York in extraordinarily brilliant fashion in the third round of the national tournament at Chicago. The score:

1 P - K 4	1 P - K 4
2 Kt - K B 3	2 Kt - Q B 3
3 B - Kt 5	3 P - Q R 3
4 B - R 4	4 Kt - B 3
5 O - O	5 B - K 2
6 P - Q 3	6 P - Q 3
7 P - B 3	7 O - O
8 R - K 1	8 Kt - Q 2
9 B - K 3	9 B - B 3
10 B - B 2	10 R - K 1
11 P - K R 3	11 Kt - B 1
12 K - R 2	12 P - Q 4
13 P x P	13 Q x P
14 Q - K 2	14 B - B 4
15 Q Kt - Q 2	15 Q R - Q 1
16 Kt - K 4	16 B - K 2
17 Kt (B 3) - Kt 5	17 B - Kt 3
18 Q - B 3	18 Kt - K 3
19 P - K R 4	19 Kt x Kt
20 P x Kt	20 B - B 1
21 P - K Kt 4	21 Kt - K 2
22 K - Kt 2	22 Q - B 3
23 R - R 1	23 Kt - Q 4
24 K - Kt 3	24 Kt - Kt 5
25 B - Kt 3	25 Kt x P
26 R x P	26 Kt - B 5
27 R - R 1	27 B x R
28 R x B	28 K x R
29 B x P	29 P - K Kt 3
30 B x R	30 R x B
31 Kt - B 6 ch	31 K - R 1
32 Q x Q	32 P x Q
33 Kt x R	33 Kt - K 3
34 Kt - B 6	34 B - Q 3
35 Kt - B 3	35 K - Kt 2
36 Kt - Q 7	36 Kt - B 1
37 Kt - Kt 8	37 P - R 4
38 P - R 4	38 P - B 4
39 Kt - B 6	39 K - B 2
40 Kt x R P	40 K - K 3
41 K - K 4	41 Kt - Q 2
42 Kt - B 6	42 Kt - Kt 3
43 P - R 5	43 Kt - R 1
44 P - B 4	Resigns

Game No. 10—Reti Opening**White—Torre****Black—Lasker**

Losing this game in the final round of the national tournament cost Carlos Torre the highest honors, which a win would have given him. Such are the vicissitudes of chess!

1 Kt - K B 3	1 P - Q 4
2 P - B 4	2 P x P
3 Kt - R 3	3 P - K 4
4 Kt x K P	4 B x Kt
5 Q - R 4 ch	5 P - Q Kt 4
6 Q x B	6 B - Kt 2
7 P - Q Kt 3	7 Q - Q 3
8 B - Kt 2	8 P - K B 3
9 Q x Q	9 P x Q
10 Kt - B 3	10 P x P
11 Kt - Q 4	11 P - Q R 3
12 P x P	12 K - Q 2
13 Kt - B 5	13 P - Kt 3
14 Kt - K 3	14 K - K 3
15 R - B 1	15 Kt - B 3
16 P - Kt 3	16 K Kt - K 2
17 B - R 3 ch	17 K - B 2
18 O - O	18 P - K R 4
19 R - B 2	19 K R - Q 1
20 K R - B 1	20 P - Q 4
21 R - B 5	21 P - Q 5
22 Kt - Kt 2	22 B - B 1
23 B x B	23 Q R x B
24 Kt - B 4	24 Kt - R 4
25 R - B 7	25 Kt x P
26 B - R 3	26 Kt x R
27 R x Kt ch	27 K - Kt 1
28 Kt x Kt P	28 R - K 1
29 R x R ch	29 R x R
30 B x Kt	30 P - Q 6
31 P - K 3	31 P - Kt 5
32 Kt - B 4	32 R - Q 1
33 B - Kt 2	33 P - R 4
34 B x P	34 R - Q 2
35 P - K 4	35 P - Q R 5
36 Kt - Q 5	36 R - Q Kt 2
37 P - B 3	37 P - R 6
38 Kt x P	38 R x Kt
39 K - B 2	39 K - B 2
40 B - R 8	40 R - Kt 1
41 B - Q 4	41 P - R 7
42 K - K 3	42 K - Kt 3
43 P - R 4	43 R - Kt 8
44 K x P	44 R - Kt 8
45 K - K 3	45 R x P
46 K - B 4	46 R - R 6
47 K - K 5	47 R x B P
48 K - K 6	48 R - Q 6

Resigns

A GAME WITH ABE LINCOLN

We cull from the New York Times this anecdote concerning a game of chess with President Lincoln:

"E. P. Bradstreet, aged 96, a Cincinnati lawyer, likes to remember a game of chess

he played in a hotel room in Hannibal, Missouri, 70 years ago.

"His opponent was Abraham Lincoln. Bradstreet won.

"Bradstreet is the nestor of the Cincinnati bar. He is physically active and mentally alert in spite of his years.

"He met Lincoln on a train when the latter was on his way back from the West after his debates with Douglas in 1858. Lincoln had gone to the Yellowstone country for a vacation.

"Bradstreet was in the same day coach with Lincoln and his party, which included Secretary of State Baker of Ill.

"Throughout the long ride," said Bradstreet, "Lincoln entertained his companions with jokes and stories. I did not know who this gaunt homely man was, but evidently he was a leader. I made inquiries and found out it was the Lincoln who had made a national impression by his debates with Douglas.

"Reaching Hannibal, my wife and I went to a hotel to await arrival of our steamer. She and I were playing chess in one of the public rooms when Lincoln approached our table.

"We invited him to join and I played chess with him until his steamboat whistle blew. Lincoln studied the board for a few minutes, saw that he was at a disadvantage and then said graciously, 'I give you the game.'"

Detroit C. C. C. vs. Inter-City League

The team of the Detroit Chess Club defeated the Michigan Inter-City Chess League in an interesting team match at the Club's quarters on Sunday, September 26, by a score of 7 to 2 and 3 drawn games: Grand Rapids, Kalamazoo, Battle Creek and Jackson each had three favorite sons on the Inter-City team, and they put up a spirited battle, but the Detroit outfit was a bit too much for them.

The summary follows:

Detroit C. C. C.		Inter-City League	
L. Stolzenberg ...	1	H. Steiner	0
M. Palmer	1	F. A. Hollway ...	0
N. W. Banks	½	A. H. Palmi ...	½
J. Winter	½	R. Ballenger ...	½
S. L. Van Noorden	1	L. Rehthaler ...	0
E. Wieselberg ...	1	C. L. Klingelsmith	0
E. M. Olds	0	E. Gilfillan, Jr. .	1
A. Croll	1	G. Hollway	0
A. J. House	1	A. H. Emmons .	0
Dr. L. H. Herbert	½	L. R. Smith	½
C. A. Robst	1	Dr. W. T. Bobo .	0
R. J. Hausman ..	0	O. A. Drake ...	1
	8½		3½

Detroit had the move on the odd-numbered boards.

Pan-American Chess Tournament Book

(A review by Newell W. Banks)

The tournament book of the Pan-American Chess Congress is now off the press and can be bought from Hermann Helms, 150 Nassau St., New York City. Mr. Helms is also editor of the American Chess Bulletin, one of the leading chess magazines in the world today. The new book sells for \$1.00 in paper binding and \$1.50 in cloth.

It is printed on excellent paper and has several pictures of the players along with photographs of the Alamac hotel at Lake Hopatcong, N. J., where the tourney was staged. Messrs. Hermann Helms and Norbert L. Lederer made arrangements with Mr. Harry Latz, one of the world's greatest chess promoters who covered all expenses of the players as well as donated liberal prizes. We might add at this time that Mr. Latz has offered the Alamac hotel of New York City to the American Checker Association as the venue for the great International team match between Great Britain and America in March, 1927.

The games of the tournament are reviewed by Mr. C. S. Howell, the well-known American chess critic and expert player. Mr. Howell, owing to business interests, has followed up chess only as a diversion, yet his analyses are always of the highest order and Mr. Helms is to be complimented on getting such an able authority to offer his services on such short notice.

The writer wishes to compliment Mr. Howell also at this time on his excellent work and hopes that the American Chess Federation will get his assistance on the games of the recent Chicago tourney. The annotations of the games are most thorough and the weakest amateur can read them and acquire a comprehensive knowledge of the theory of each opening played, as well as the most suitable attack or defense against them. The mid-game annotations are most exhaustive and Mr. Howell's notes clearly show he favors the Morphy style of chess rather than the Hyper-modern style which deals to a great extent on Fianchetto lines.

We are in accordance with his views along these lines and feel that in the near future chess will revert back to the center style of attack with the elimination of the Fianchetto except along a few select lines. We highly recommend this new book and think that every chess devotee should place it in his library.

Mr. Helms has perhaps done more to promote chess throughout America the past Twenty-five years than any other writer. Chess players generally should support him in his worthy endeavors to promote the intellectual game.

PLAN ORGANIZATION OF NATIONAL CHESS ASSOCIATION

. . .

The following letter from the president of the Western Chess Association will surely interest those loyal followers of the Royal Game, who have long desired a national organization to control tourneys, matches, etc.:

September 24th, 1926.

Mr. Morris Steinberg,
550 W. Lafayette Blvd.,
Detroit, Michigan.

Dear Mr. Steinberg:

The movement for the formation of a National Chess Association has been going forward rapidly and at a meeting of organizers held in this city yesterday, the following conditions were agreed upon:

(1) The Association shall be known as the "National Chess Association of the U. S. A."

(2) Chess clubs, associations or groups throughout the country may become "Chapters" of the National Association upon the following conditions:

(a) The individual members of such clubs or associations shall become "registered members" of the National Association upon payment of \$1.00 each per annum for dues. Such members shall be entitled to vote at National Conventions (in person or by proxy) and shall receive numbered membership cards, which shall show that such members are in good standing in the National Association and therefore entitled to the usual courtesies extended by chess clubs all over the world.

(b) Chapters shall designate one of their own number, who (upon appointment by the Board of Directors of the National Association) shall act as Regional Vice Presidents and Representatives of the National Chess Association.

(3) The American Chess Bulletin has been authorized to be the "Official Organ" of the National Chess Association and its editor and publisher has accepted, agreeing to devote a page in every issue of the Bulletin to the interests of the National Chess Association without charge. The names of individual members with the numbers of their membership cards are to be published in every issue of the Bulletin and the publisher agrees to send one copy of the Bulletin free of charge to each member as soon as his membership card is issued.

As soon as 10 clubs or groups have signified their intention of becoming Chapters of the National Association, together with the assurance that their members are ready to become members of the National Chess Association, the writer is to go to New York (at his own expense) to interest several chess clubs in New

York and Brooklyn. Should he be successful in enlisting their co-operation and membership in the National Association, the tentative Charter of the National Association will be completed and the Association will be incorporated under the laws of the State of Illinois with a Board of 21 Directors with headquarters in Chicago. As soon as possible thereafter, a Convention is to be called when members will vote (in person or by proxy) for officers and directors and for the adoption of a constitution and by-laws.

The influence and scope of the National Association is best described by the purposes as set forth in its Charter:

To promote the study and knowledge of the scientific game of chess;

To foster the development of players and to help those who seek to become masters;

To encourage the organization of chess clubs, circles and groups;

To hold tournaments for masters, general players or both, and to establish a center from which and to which shall radiate the interests of national and international chess and players.

This, together with its intended influence in jurisdictional matters concerning contests for the championship of the United States and recodification of all laws, codes and rules governing all matches and tournaments make such an organization necessary.

Naturally, it would be the recognized center in the United States to which chess players and organizations in Europe may address matters of interest of an International nature.

Could you therefore, immediately confer with the members of your club or group, and write us at once whether you wish to become a Chapter of the National Chess Association and give the name of one of your number who may be elected by the Directors of the National Association as Regional Vice President in your District?

Your members will be glad to know that the following clubs in Chicago and elsewhere have already asked to become Chapters of the National Association:

The Chicago Chess & Checker Club of Chicago, S. Factor, Secretary. 100 members.

The Chess Section of the Hamilton Club of Chicago. 60 members.

The Chess Section of the University Club of Chicago.

The Chess Section of the City Club of Chicago.

The Kalamazoo Chess Club of Kalamazoo, Michigan.

The Peoria Chess Club of Peoria, Illinois.

Other chess clubs of Chicago are being considered for Chapters of the National Association, but until the return of the writer from New York it was deemed best to proceed with the organization first.

It would help the work of the writer if he could show the large interest in the National Association as expressed at the tournaments recently held by the Western Chess Association.

At present no expense is being incurred in organizing the National Chess Association and the dues of \$1.00 each received from members will be used only in maintaining the Association. No salaries are to be paid to any official—the only salary to be paid is for a stenographer who will conduct the work as assistant to the Secretary.

It is needless to say that all master chess players, all the players of the Western tournament and many clubs throughout the country unanimously agree that there is a crying need for a National Association. Many efforts have been made in the United States to organize such an Association, and without exception all have failed. Why?

With the promised help and interest of so many chess players who voluntarily agree to give their time and strength in the maintenance of a National Association, the present organizers feel that they cannot possibly fail.

A prompt reply will be appreciated by

Faithfully yours,

M. S. KUHN, S.

President Western Chess Association.
Chairman, Chess Section of the Hamilton Club of Chicago.

P. S. Mr. Helms of the American Chess Bulletin is to furnish us with a long list of names of clubs and individuals throughout the country who will wish to become affiliated with us and a number of chess friends in the East are paving the way for the writer for success in his work there.

M. S. K.

E. D. A. Meets Sept. 25

The twenty-sixth annual general meeting of the English Draughts Association will take place at Mechanics Institute, Nottingham, on the 25th of September. At this meeting the International Match with America will be considered—methods adopted to raise funds, and it is proposed that all subscribers of 2-20 pounds to the Match Fund will receive a copy of the Match Games free. The E. D. A. will have an option to purchase 50 copies of the book at cost price.

How He Made It Hot For The Old Man

In the "Herd Laddie's" last Canadian tour, in 1883, he visited Paisley, Ont., and played all comers for a few days. A friend of the writer, who was one of the committee who had charge of the play, gives the following story, which seems worth relating:—"During the second day's play a youth from one of the towns in a neighboring county called on the committee, and informed them that he had come as a deputation to ask Mr. Wyllie to visit them, and that he also wished to observe his play for a sitting or two. And, if given an opportunity to play, he would probably 'make it hot for the old man,' as he was in the habit of 'downing' the boys wherever he went. The committee most cordially carried out his wishes, and a good deal of quiet interest was felt by the spectators at the evening session, when he faced the veteran. Wyllie got a man up early in the game. The youth, however, was quite undaunted, and informed the onlookers that Wyllie's position was bad, and that he would get the man back. It is quite possible that Mr. Wyllie heard his running commentary on the game, though the youth seemed to think that the old man's hearing was so defective that he might safely say what he chose. At all events, he got his wish granted. Wyllie gave him three for two; and the youth (failing to observe that the gift was coupled with the condition that it placed him in the toils of the 'second position') was so much elated that he informed the crowd that it was now 'three to three—an easy draw.' Nor did he realize the situation till Mr. Wyllie forced the second exchange. He then became grave and thoughtful for a moment, but only for a moment, and told the bystanders that 'It was too bad he had made that little mistake'; that he was all right till the third last move he had made. My friend, who had been intensely interested and amused with the whole scene, now ventured to say that he had no possible escape even then. 'O yes, I had. I'll leave it to the Old Man.' 'Say, Mr. Wyllie.' The veteran looked up inquiringly. 'Say, wasn't my game all right till the third last move?' 'Na,' replied the champion, in his strong Doric. 'Then when did I make the mistake?' 'I think ye made the mistake aboot the third move frae the beginnin'.'—Geordie, Ontario, in "Liverpool Mercury."

Harry Lieberman has returned to his home in Parsons, Kansas, after enjoying an eastern trip to the south Atlantic seaboard. He is busy getting "doped up" for the International Match.

James H. Robinson of Atlanta, Georgia, has changed his street address to 1254 Druid Place, North East.

The Draughts Review

Official organ of the English Draughts Association

This excellent Draughts periodical has just issued its 18th number. It has been giving a comprehensive review of the Two-Move Openings, showing much new play on the various lines.

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